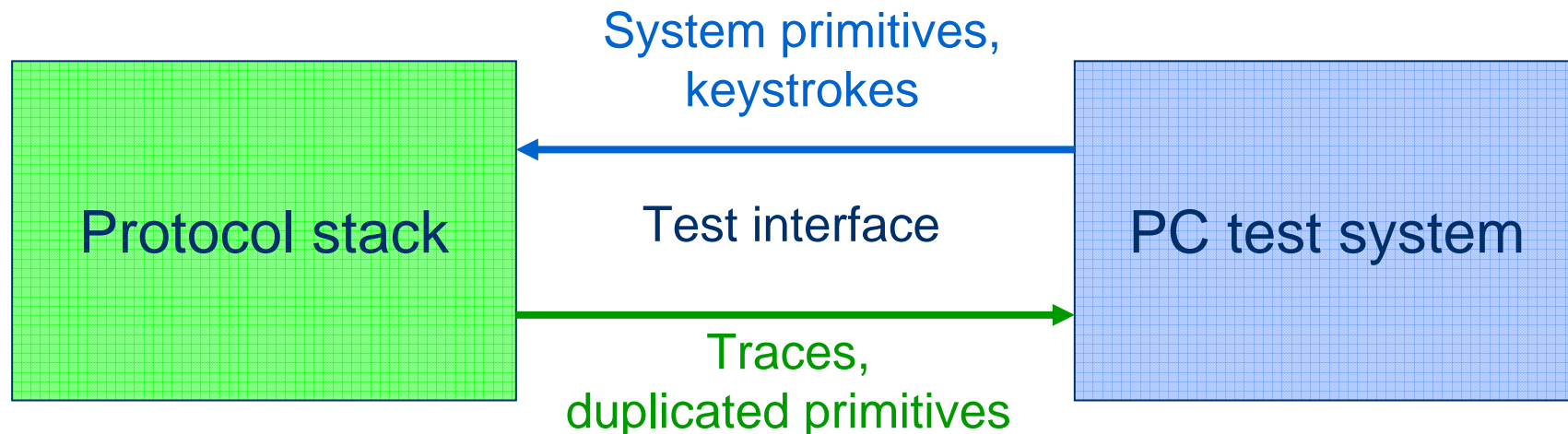

PCO

general concept

- Test interface approach:

- ⇒ data interface between G23 protocol stack and a PC test system
- ⇒ usually a standard serial cable, COM-ports on both ends



general concept

- On stack side:

- ⇒ test interface entity included in the GPF-FRAME
- ⇒ uses corresponding hardware driver for communication

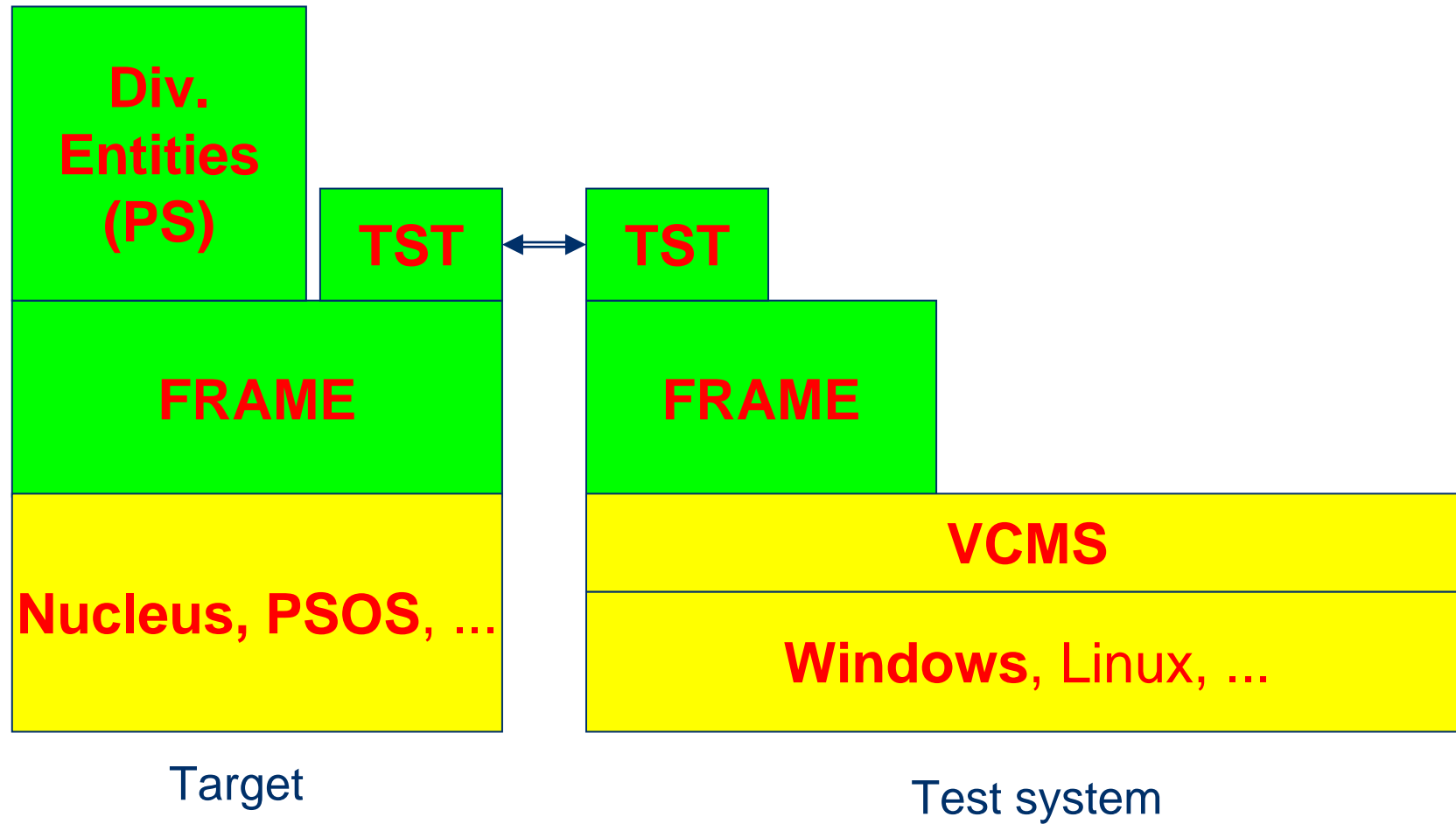
- On PC test system side:

- ⇒ test interface executable using the GPF-FRAME
 - ◆ connects via standard OS drivers
- ⇒ PCO tools finally provide GUI-stack-access for testers

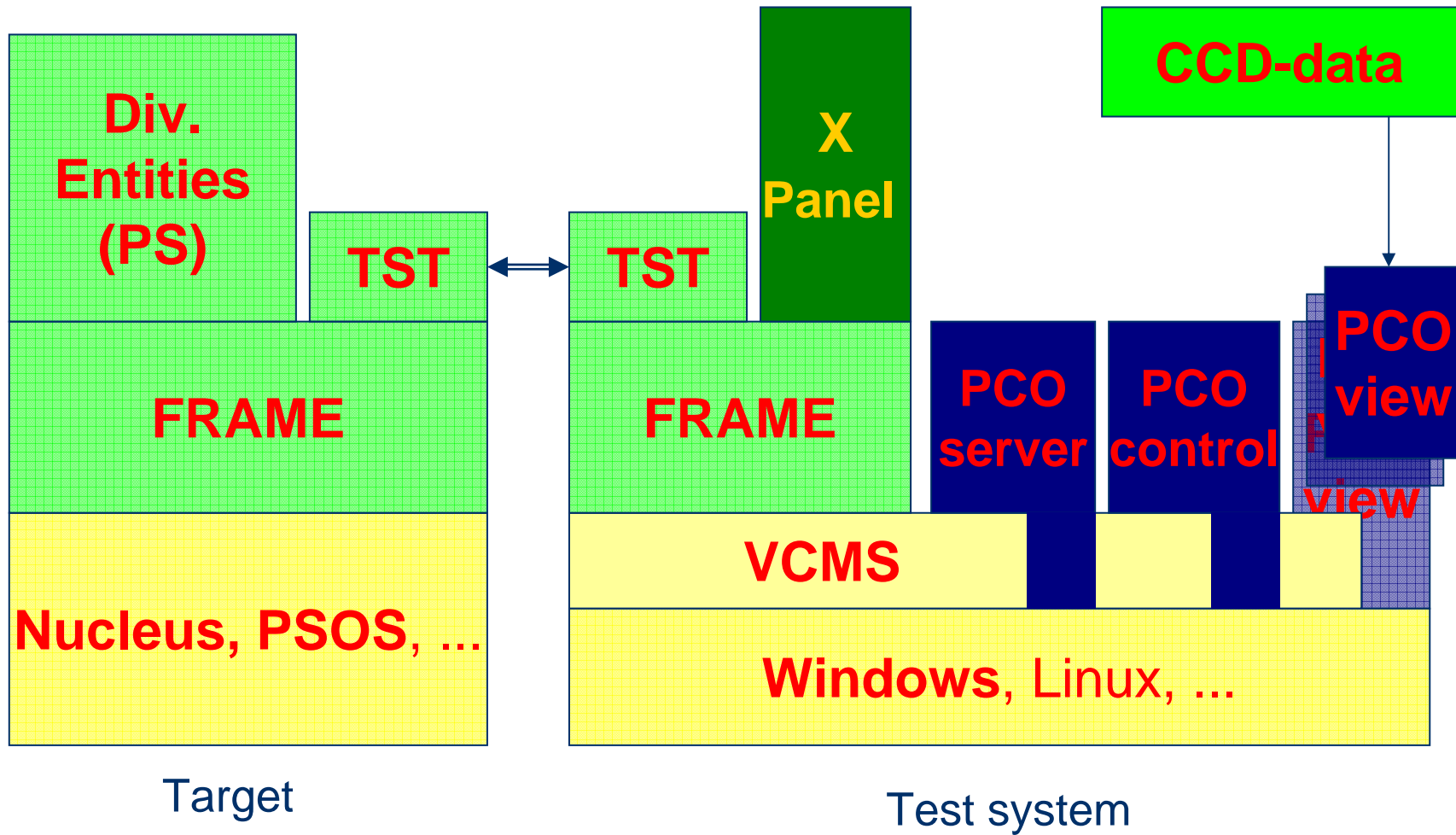
general concept

- **xPanel - eXtended Panel:**
 - ⇒ capable to display text & graphics output of mobile MMI
 - ⇒ mutable layout, easy to change
- **PCO2 - Point of Control and Observation:**
 - ⇒ filtered watching of traces and duplicated primitives
 - ⇒ intuitive configuration (traceclasses, routing) of protocol stack
 - ⇒ server, controller, extensible set of viewers

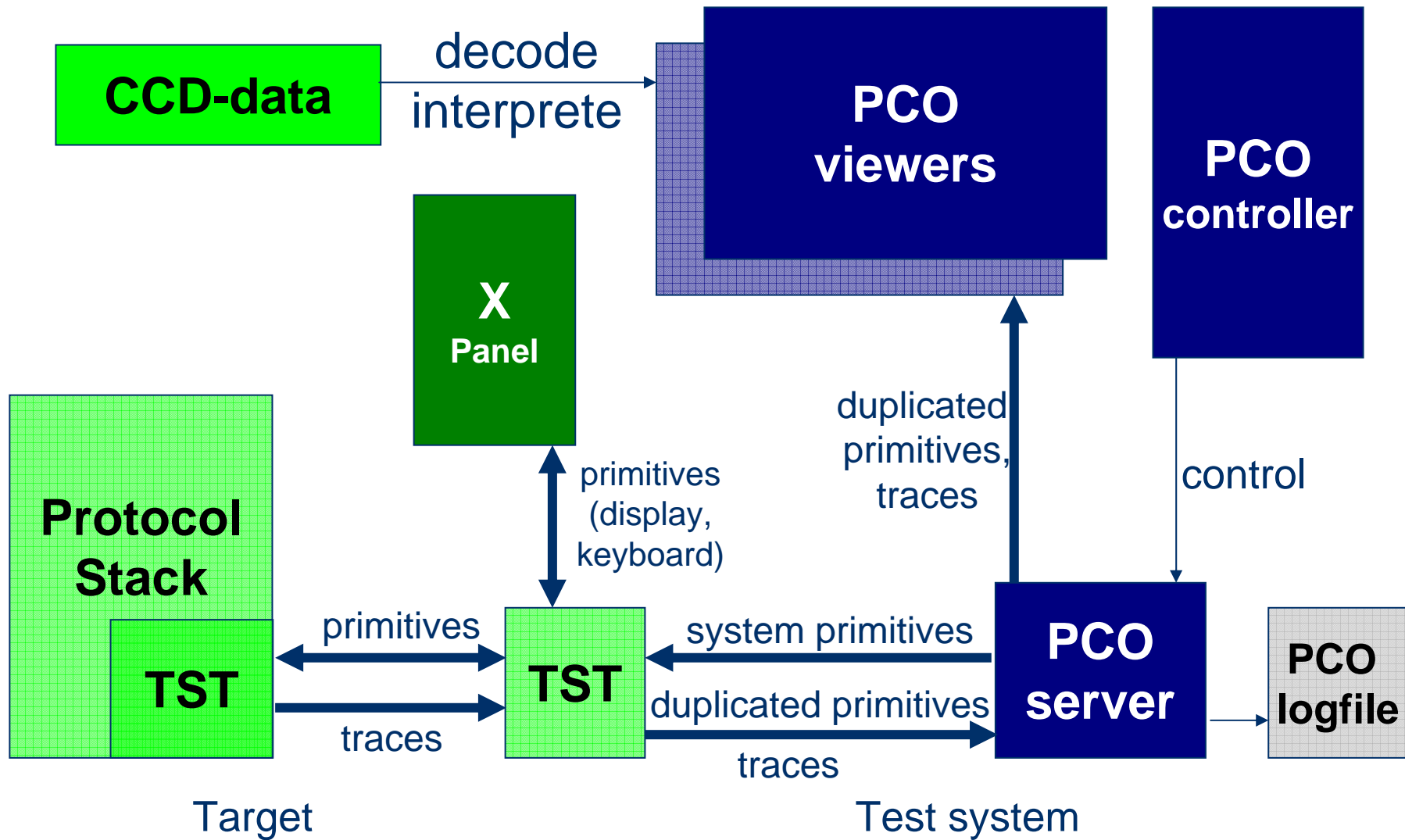
software layers



software layers

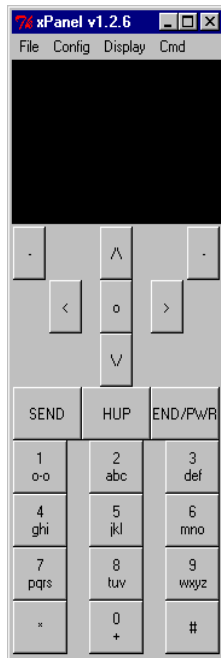


data flow



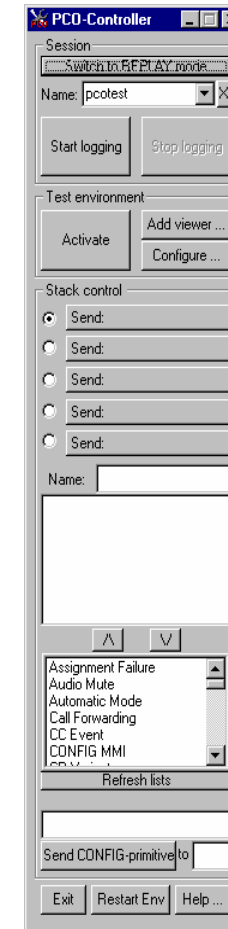
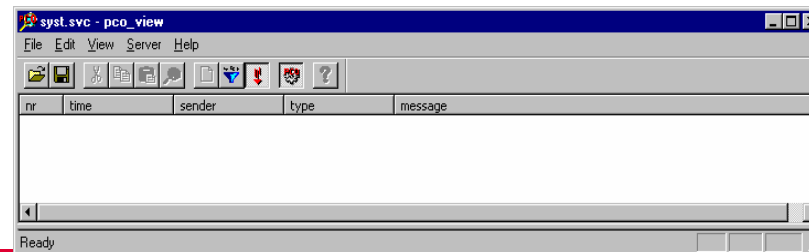
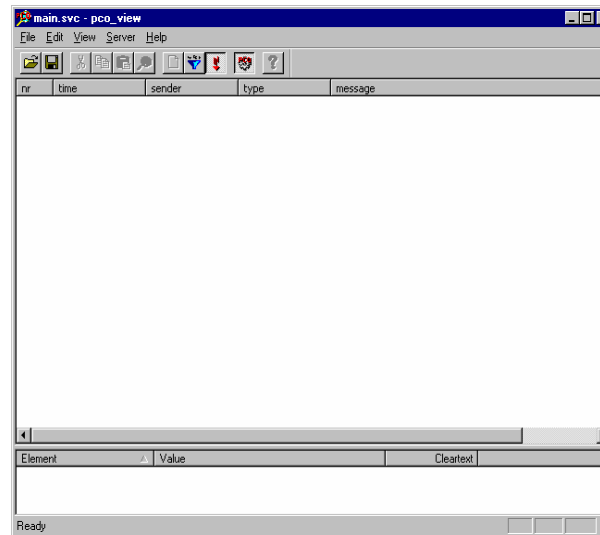
usage overview

- “Take off”:
 - ⇒ starting of pco2.bat in the bin-directory (ClearCase: \gpf\BIN) ...
 - ⇒ will per default result in such a scenario:



xPanel

PCO-Viewers



PCO-Controller



PCO-Server

usage overview

- The PCO-Viewer(s):

- ⇒ watch traces of selected entities
 - ◆ ordered by time
 - ◆ distinguished by colors

- ⇒ watch redirected primitives/messages
 - ◆ as hexdump
 - ◆ as structure

- ⇒ filter by sender or OPC

- ⇒ configuration can be stored as a “.svc”-file

The screenshot displays the PCO-Viewer application window titled "main.svc - W:\gpf\util\pco\testsessions\tcgen\PRIM_only.pco loaded". The interface includes a menu bar (File, Edit, View, Server, Target, Tools, Help) and a toolbar. A "View" menu is open, showing options like "Filter", "Traces", "Auto scrolling", "Primitives", "Primitive Sender", "Pure air messages", "Message Entity", and "More Options...".

The main window shows a table of traces with columns for Time, Primitives, and Name. The traces are color-coded: red for LLC, cyan for GMM, and red for LLC. The visible traces are:

T	Time	Pr...	Name
	00060075 ms	LLC	IDENTITY_REQ...
	00060084 ms	GMM	IDENTITY_RESP...
	00060093 ms	LLC	LLGMM_TRIGGER...
	0006		
	0006		
	0006		
	0006		
	0006		
	0006		

Below the trace list, there are two "PCOView filter options" dialog boxes. The left one shows "Primitive senders" and "Primitives by OPC" with a list of entities to watch (CCD, ~SYST, ~TAP, CC, CST, DL, FAD, GMM, GRR, L1, L2R, LCD, LLC, MM, MMI) and a list of entities not to watch (~PAN, ~PCO, ~RCV, ~TST). The right one shows "Primitive senders", "Primitives by OPC", and "Air messages" with radio buttons for "Uplink" and "Downlink". It also has a "Primitives:" list with several checked items, including "GMMRR_CELL_IND (0x5F00)".

At the bottom of the main window, there is a keyboard layout and a status bar showing "Ready".

6:11 PM

usage overview

- The PCO-Server:

⇒ receives all traces and redirected primitives from the target

- ◆ forwards them to viewers

- ◆ may store them into logfiles

The screenshot displays the PCO-Server interface. On the left, there is a control panel with buttons for 'SEND', 'HUP', and 'END/PWR', along with a numeric keypad. In the center, several 'pc-view' windows are open, showing trace data in a table format with columns for 'nr', 'time', 'sender', 'type', and 'message'. On the right, the 'PCO-Controller' window is visible, containing session configuration options like 'Name' (set to 'pctest') and 'Start logging'. A 'PCOserver settings' dialog box is overlaid in the foreground, featuring checkboxes for 'Overwrite primitive time with PC time' (unchecked) and 'Insert PC time stamps every 1 minutes' (checked). The dialog also has 'OK', 'Cancel', 'Settings...', and 'Reset' buttons. A blue arrow points from the 'Settings...' button in the dialog to the 'Settings...' button in the main interface.

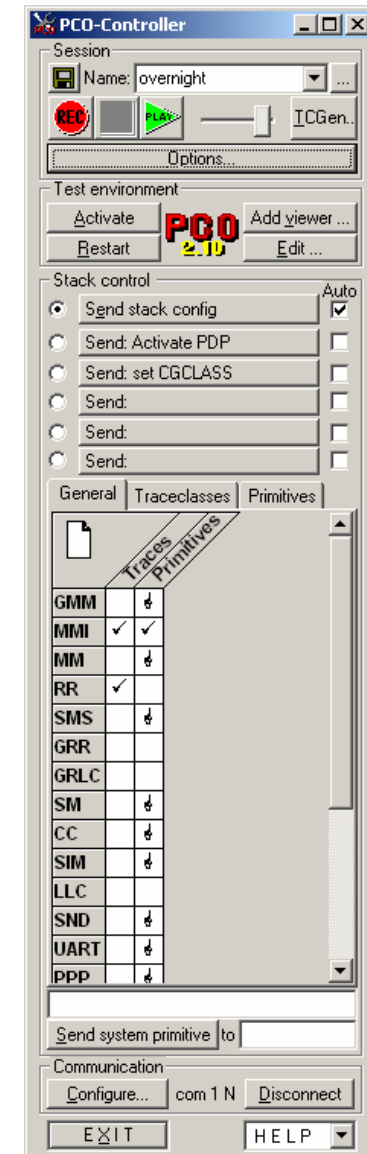
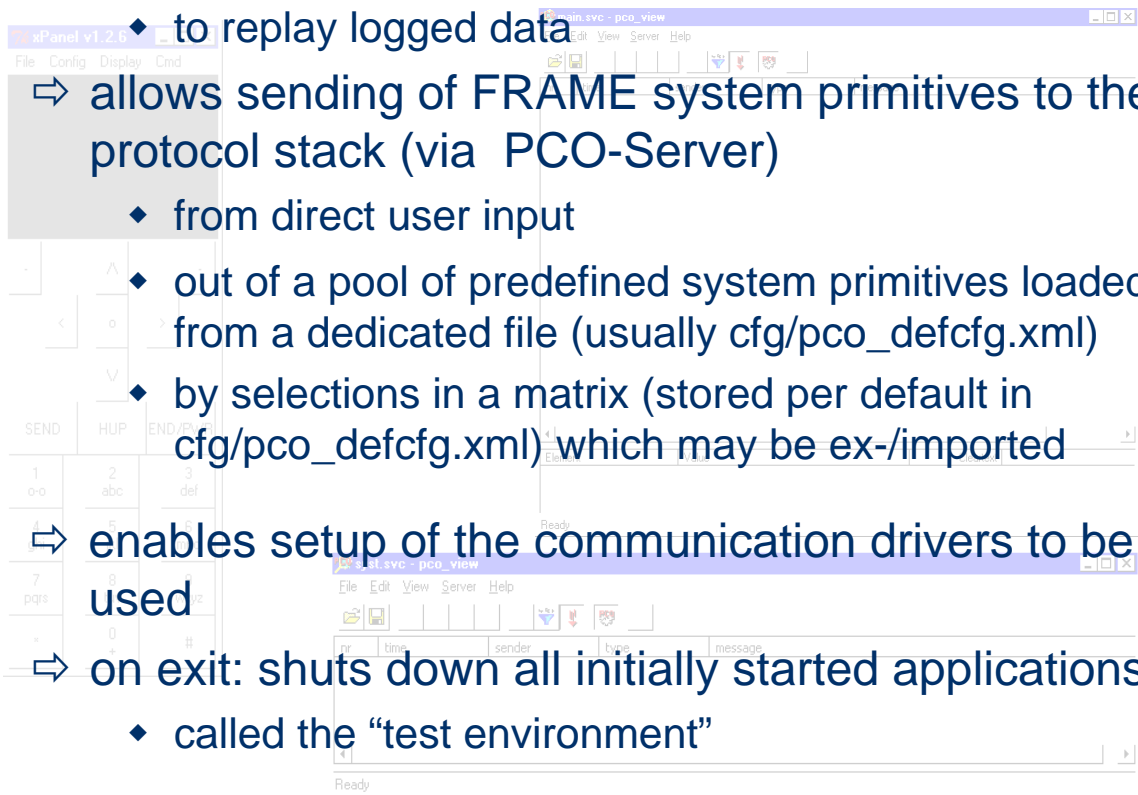
⇒ for replay it can forward logged data to viewers, too

⇒ may insert extra timestamp traces

⇒ is controlled by the PCO-Controller

usage overview

- The PCO-Controller:
 - ⇒ is actually executed by pco2.bat and starts a configurable set of other applications, like xPanel
 - ⇒ provides access to PCO-Server
 - ◆ to start logging of data
 - ◆ to replay logged data
 - ⇒ allows sending of FRAME system primitives to the protocol stack (via PCO-Server)
 - ◆ from direct user input
 - ◆ out of a pool of predefined system primitives loaded from a dedicated file (usually cfg/pco_defcfg.xml)
 - ◆ by selections in a matrix (stored per default in cfg/pco_defcfg.xml) which may be ex-/imported
 - ⇒ enables setup of the communication drivers to be used
 - ⇒ on exit: shuts down all initially started applications
 - ◆ called the “test environment”



logging and replay

● Logging / Recording:

⇒ specify name of test session

⇒ start logging process



⇒ now every trace/primitive received via the test interface will be logged

- ◆ Independent of any filter setting in a PCO-Viewer

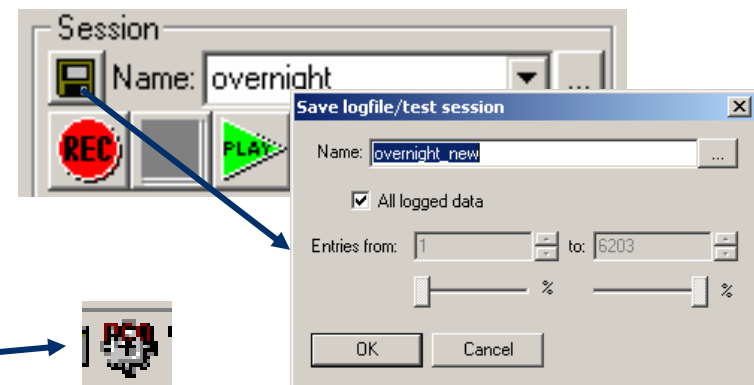


⇒ PCO-Server appears green



⇒ after pressing the “STOP” button ...

- ◆ a <session name>.pco file can be found in the current session dir of PCO-Server
- ◆ a copy of (selected parts of) the logged session can be stored somewhere else (and, e.g., be sent to developers)



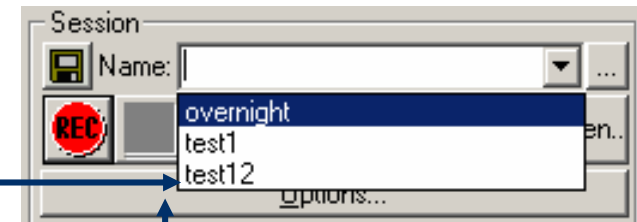
⇒ PCO-Server appears red again



logging and replay

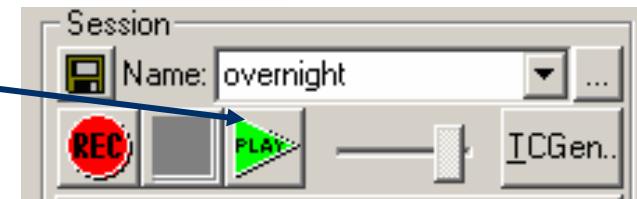
- **Replay:**

- ⇒ select test session name
- ⇒ or drag/drop .pco-file to PCO-Controller



overnight.pco

- ⇒ press the „PLAY“ button



- ⇒ now logged traces/primitives will be replayed in connected PCO-Viewers
 - ◆ depending on the individual filter settings
- ⇒ pausing and repositioning are possible

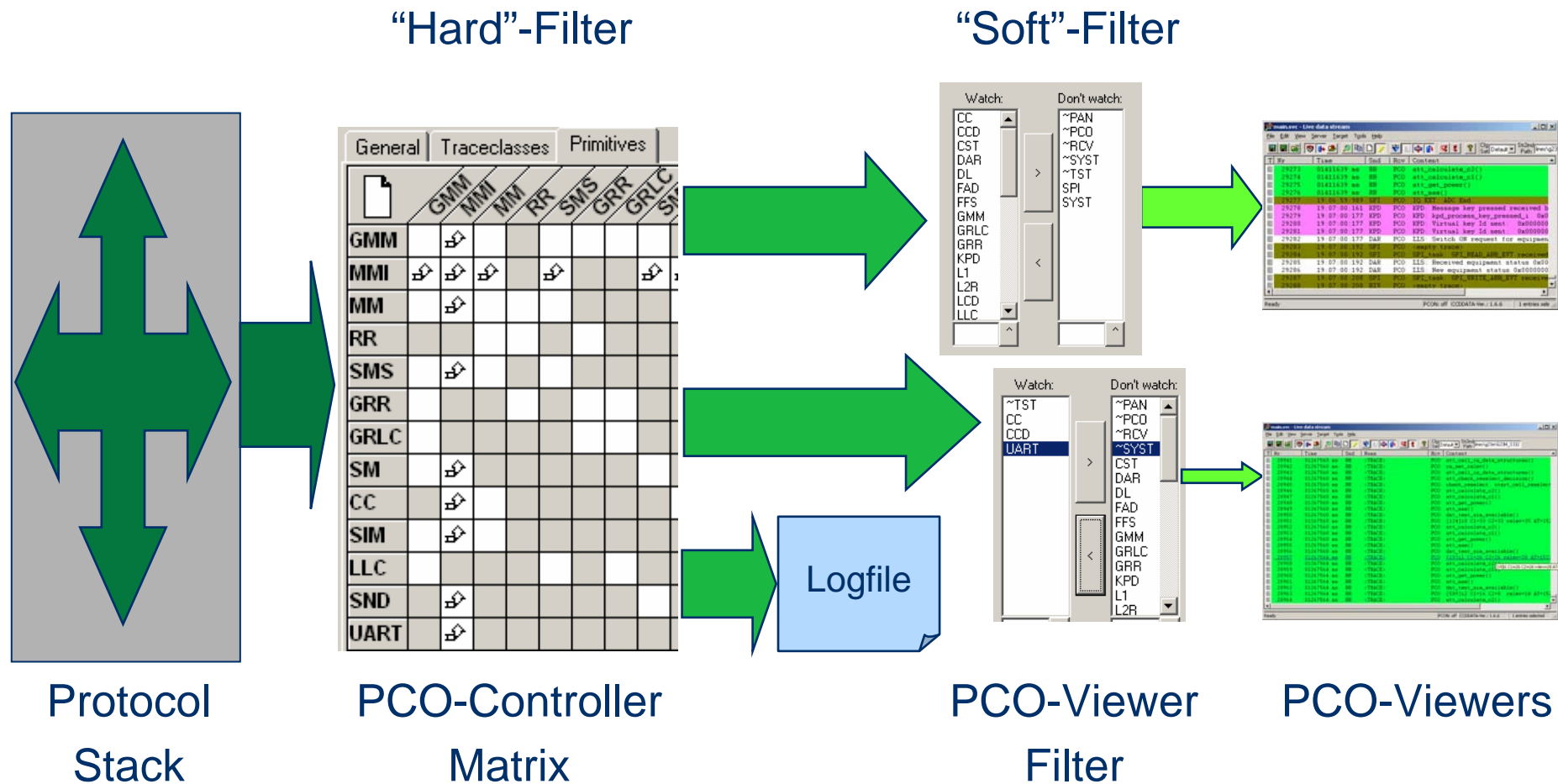


- ⇒ PCO-Server appears yellow



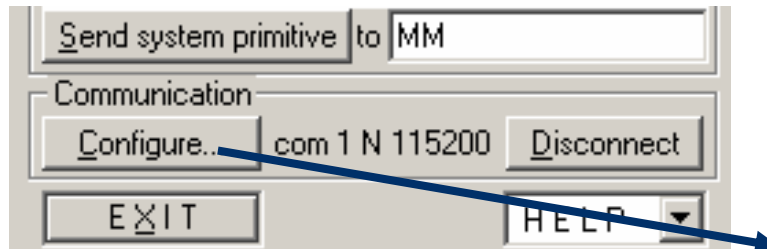
filter setup

- Trace/primitive filtering is done in two stages:

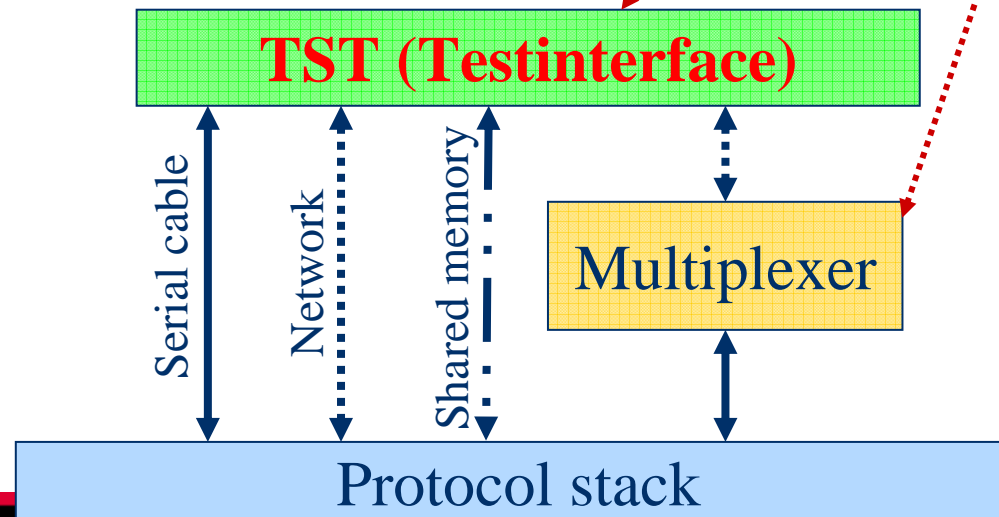
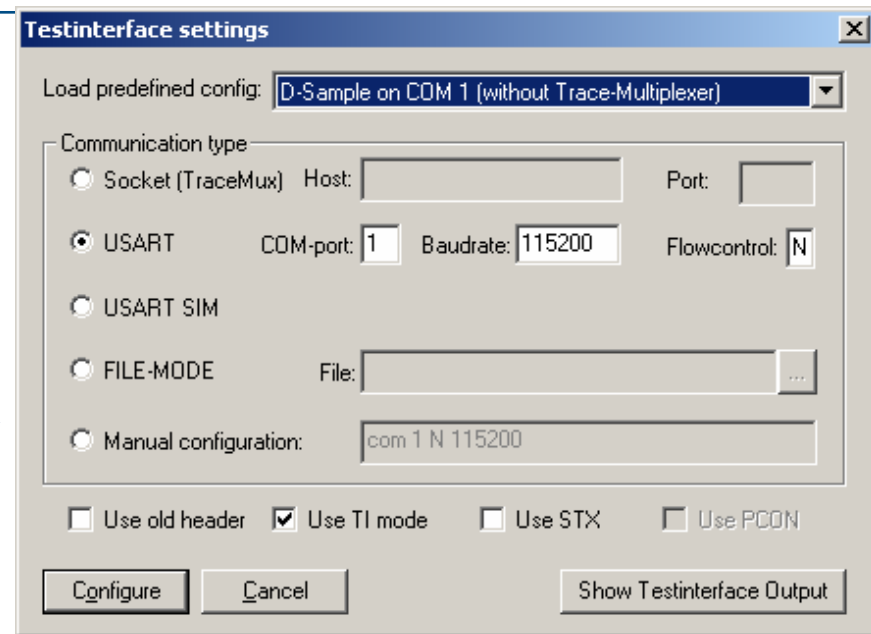


communication setup

PCO-Controller:



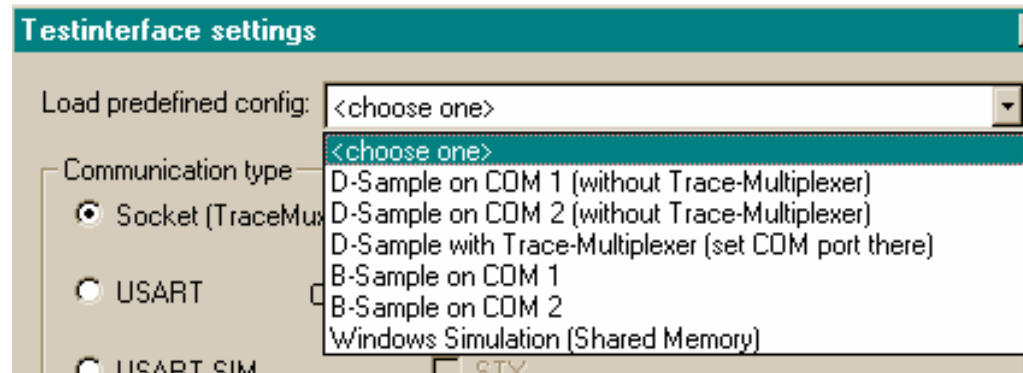
- ⇒ selection of mode
- ⇒ specification of individual parameters



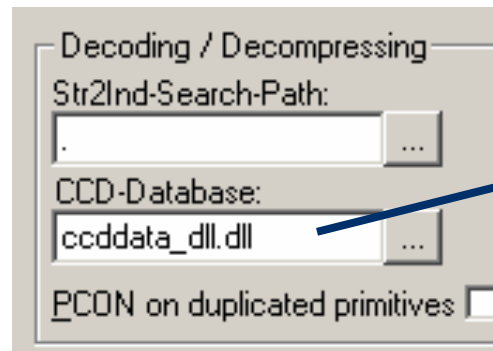
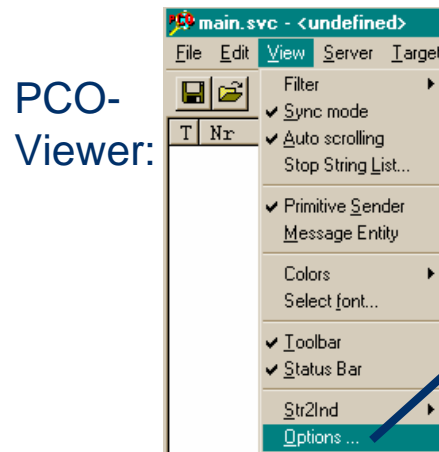
- ⇒ configuration of test interface
- ⇒ evtl. start of extra tools

communication setup

⇒ for convenience several default configurations exist



⇒ it has to be ensured that a matching ccddata-DLL is selected



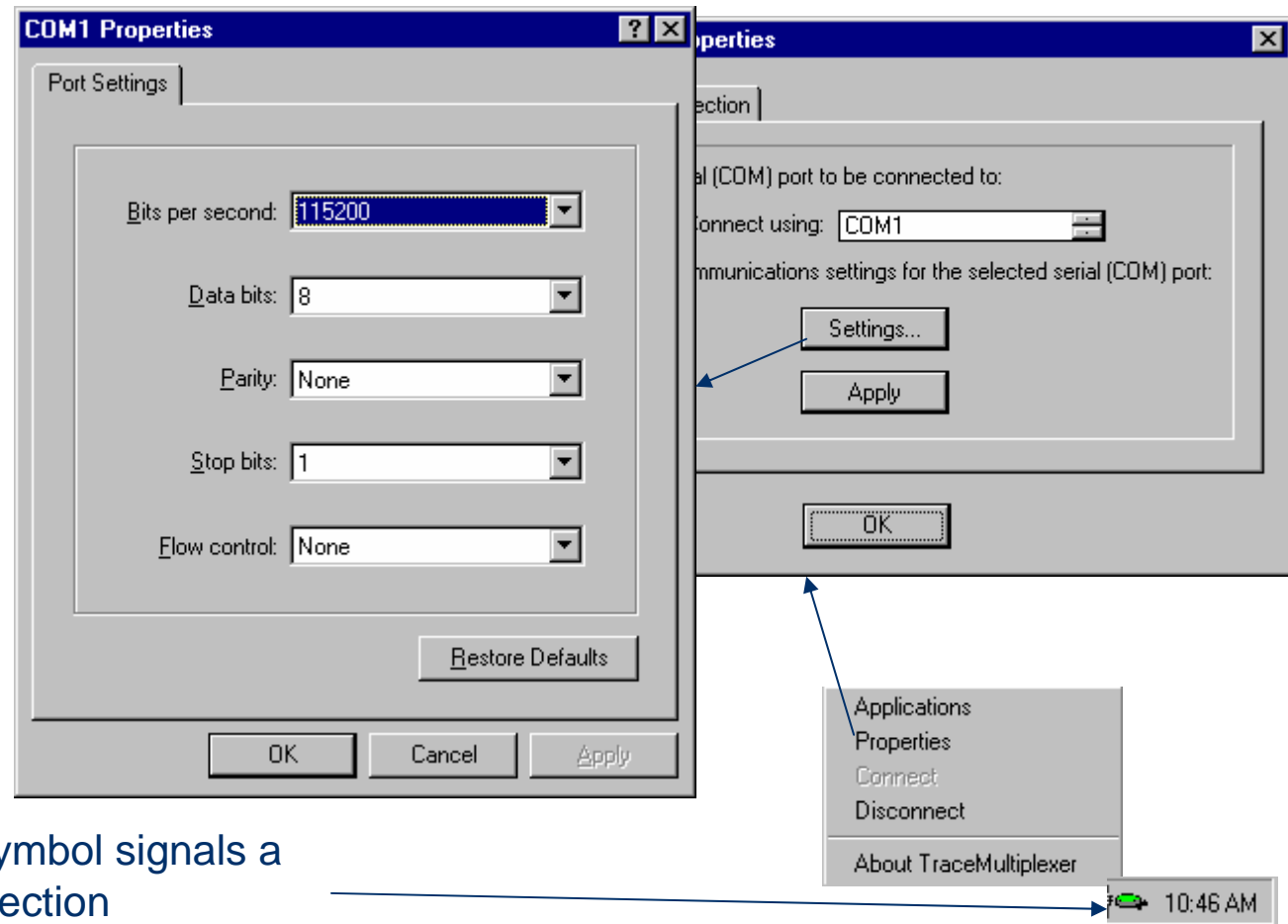
- ◆ either a DLL which has been delivered together with the PS-image
- ◆ or a prebuild DLL from ... \ccddata\ (e.g. ccddata_G23M_333_S64.dll for older B-Sample-Releases)

communication setup

- Communication via TraceMultiplexer:

⇒ if using the TraceMultiplexer for the first time it has to be configured:

1. choose COM port
2. select baudrate of 115200
3. disable flow control



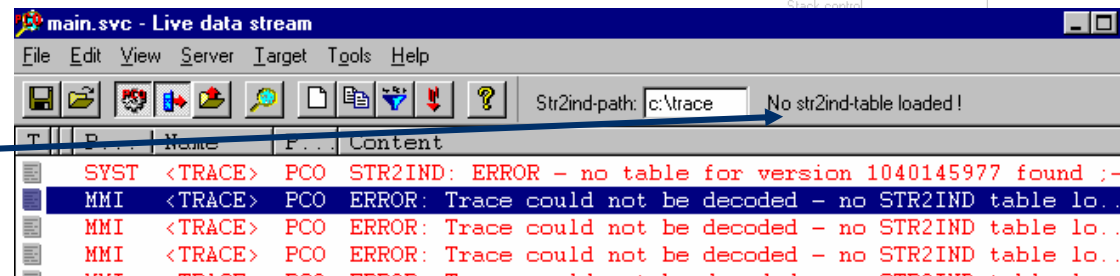
⇒ the green tray symbol signals a successful connection

usage overview

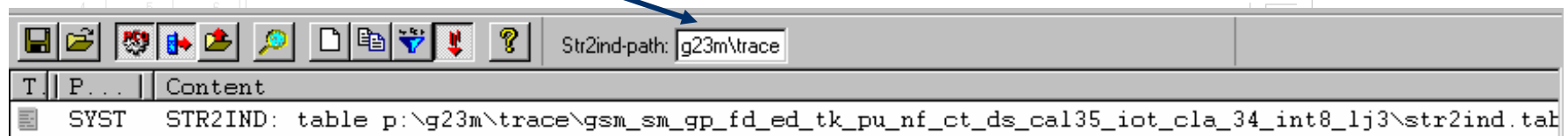
- Compressed Tracing with Str2Ind-Tables:

- ⇒ for performance and memory reasons traces are compressed at compile time
- ⇒ each PS build creates a str2ind-table containing [ID]->[Trace string] combinations

⇒ initially no table for interpretation of Trace-IDs is loaded



- ⇒ after reset or by explicit request
 - ◆ PS sends a version number
 - ◆ Viewer searches for matching .tab-file in specified directory structure



- ⇒ after loading of the table all traces will be shown as expected



usage overview

- Types of traces shown by PCO-Viewer:

- ⇒ Function traces ...

ID	Time	Priority	Category	Message
137	00000700 ms	RR	<TRACE>	pei_config()
138	00000785 ms	RR	<TRACE>	pei_config()
139	00000795 ms	RR	<TRACE>	SEND_SEQUENCE

- ⇒ Event traces ...

ID	Time	Priority	Category	Message
20185	00006585 ms	RR	<TRACE>	For Release 1 DTX shall not be supported.
20186	00006585 ms	RR	<TRACE>	However 'MS may use DTX' was configured which
20187	00006585 ms	RR	<TRACE>	requires DTXu to set to 1 (ref annot. 08.58).
20188	00006585 ms	TM	<TRACE>	im_add_chan to inclinet id=1 chan type=0x04

- ⇒ Primitive traces ...

ID	Time	Priority	Category	Message
150	00000720 ms	RR	<TRACE>	---
151	00000800 ms	TST	<TRACE>	--- IN:MMI BACKLIGHT REQ
152	00000800 ms	RM	<TRACE>	nei_primitive()

- ⇒ State traces ...

Time	Priority	Category	Message
00016725 ms	RR	<TRACE>	CELL_SEL:CS_NULL_ACTIVE -> CS_IDLE
00021760 ms	PL	<TRACE>	BSIC REQ 65534 0

interpreting/decoding

- What is a ccddata-DLL used for (e.g. ccddata_dll.dll) ?
 - ⇒ contains information about all primitive and air message structures used in the corresponding protocol stack

Without:

```
MMI <TRACE> PCO ---OUT:##OPC:0x0E0A##
MMI <TRACE> PCO ---OUT:##OPC:0x0E0A##
```

```
GMM <PRIMITIVE:0x2E01> MM 01 01 FF CA
MM <PRIMITIVE:0x80004004> DL FF 00 00 00
```

Element	Value
<no ccddata-DLL loaded>	
0x0000	01 01 FF CA

With a matching DLL:

```
MMI <TRACE> PCO ---OUT:MMI_DISPLAY_REQ-(0x0E0A)
MMI <TRACE> PCO ---OUT:MMI_DISPLAY_REQ-(0x0E0A)
```

```
GMM MMGMM_NREG_REQ MM 01 01 FF CA
MM MDL_RELEASE_REQ DL FF 00 00 00
```

Element	Value	Cleartext/Info
MMGMM_NREG_REQ	OPC: 0x2E01	
detach_cause	.. 01	Power off and c
detach_done	(.. 01	detach done
cause (MM or	.. FF CA	No error cause
Element	Value	Cleartext/Info
RR_ESTABLISH_REQ	OPC: 0x80040..	
estcs (establ..	00 04	service requ
U_LOC_UPD_REQ	08 00 00 00 ..	<AIR MESSAGE>
msg_type (M..	08	
loc_upd_typ..	00 02 00 00	<Sub structur
cinh kew nu	06 00 00 00	<Sub structur

configuration file

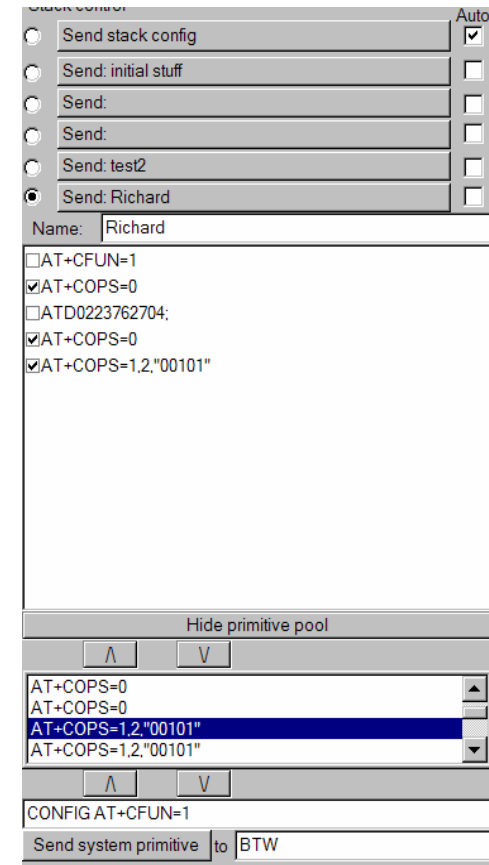
- cfg\pco_defcfg.xml

⇒ Contains all PCO config primitives

```
<!-- PCO Config Primitives -->
```

```
<pco_config_prims>
```

```
<prim name="ATA" receiver="MMI" command="CONFIG ATA" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+CMEE=2" receiver="MMI" command="CONFIG AT+CMEE=2" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+CFUN=1" receiver="MMI" command="CONFIG AT+CFUN=1" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+CGATT=1" receiver="MMI" command="CONFIG AT+CGATT=1" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="LIS disable traces" receiver="L1" command="CONFIG LIS_TRACE_DISABLE" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="LIS enable traces" receiver="L1" command="CONFIG LIS_TRACE_ENABLE" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="MMI CLASS CC" receiver="MMI" command="CONFIG CLASS_CC" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="MMI CLASS CG" receiver="MMI" command="CONFIG CLASS_CG" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="MMI AUTO ATTACH" receiver="MMI" command="CONFIG AUTO_ATTACH" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+CFUN=0" receiver="MMI" command="CONFIG AT+CFUN=0" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+CGATT=0" receiver="MMI" command="CONFIG AT+CGATT=0" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+COPS=?" receiver="MMI" command="CONFIG AT+COPS=?" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+COPS=0" receiver="MMI" command="CONFIG AT+COPS=0" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+COPS=1,2,\"00101\"" receiver="MMI" command="CONFIG AT+COPS=1,2,\"00101\"">
<prim name="AT+COPS=1,2,\"00102\"" receiver="MMI" command="CONFIG AT+COPS=1,2,\"00102\"">
<prim name="AT+COPS=1,2,\"00201\"" receiver="MMI" command="CONFIG AT+COPS=1,2,\"00201\"">
<prim name="AT+CGACT=0" receiver="MMI" command="CONFIG AT+CGACT=0" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="ATZ" receiver="MMI" command="CONFIG ATZ" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+CGAUTO=1" receiver="MMI" command="CONFIG AT+CGAUTO=1" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="AT+CGCLASS=\"CG\"" receiver="MMI" command="CONFIG AT+CGCLASS=\"CG\"">
<prim name="AT+CGCLASS=\"B\" IMSI Attach" receiver="MMI" command="CONFIG AT+CGCLASS=\"B\"">
<prim name="AccumulaCallMeter ACM=0" receiver="MMI" command="CONFIG AT+CACM=\"3579\"">
<prim name="ATD123456;" receiver="MMI" command="CONFIG ATD123456;" macro0="0" macro1="0" macro2="0" macro3="0">
<prim name="Activate PDP Context 1,3,10" receiver="MMI" command="CONFIG at+cgdcont=1,\"IP\"">
<prim name="Activate PDP Context 2,5,8,9,14" receiver="MMI" command="CONFIG at+cgdcont=1,\"IP\"">
<prim name="Activate PDP Context 4" receiver="MMI" command="CONFIG at+cgdcont=1,\"IP\"">
```



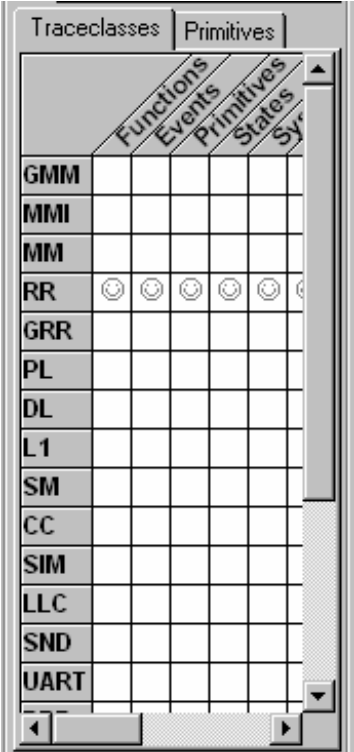
configuration file

- ⇒ contains all “Matrix”-entries of the PCO-Controller
- ⇒ may be edited to e.g. change the entry-order

```

<stack>
  <entity name="GMM" traceclass="00000040" / duplicates="" />
  <entity name="MMI" traceclass="00000040" / duplicates="" />
  <entity name="MM" traceclass="00000040" / duplicates="" />
  <entity name="RR" traceclass="00000040" / duplicates="" />
  <entity name="GRR" traceclass="00000040" / duplicates="" />
  <entity name="SM" traceclass="00000040" / duplicates="" />
  <entity name="CC" traceclass="00000040" / duplicates="" />
  <entity name="SIM" traceclass="00000040" / duplicates="" />
  <entity name="LLC" traceclass="00000040" / duplicates="" />
  <entity name="SND" traceclass="00000040" / duplicates="" />
  <entity name="UART" traceclass="00000040" / duplicates="" />
  <entity name="PPP" traceclass="00000040" / duplicates="" />
  <entity name="SMS" traceclass="00000040" / duplicates="" />
  <entity name="SS" traceclass="00000040" / duplicates="" />
  <entity name="FAD" traceclass="00000040" / duplicates="" />
  <entity name="RLP" traceclass="00000040" / duplicates="" />
  <entity name="L2R" traceclass="00000040" / duplicates="" />
  <entity name="T30" traceclass="00000040" / duplicates="" />
  <entity name="L1" traceclass="00000040" / duplicates="" />
  <entity name="PL" traceclass="00000040" / duplicates="" />
  <entity name="DL" traceclass="00000040" / duplicates="" />
</stack>

```



	Traceclasses	Primitives	Functions	Events	Primitives	States	Sys
GMM							
MMI							
MM							
RR			☺	☺	☺	☺	☺
GRR							
PL							
DL							
L1							
SM							
CC							
SIM							
LLC							
SND							
UART							

important files

- Volatile files:
 - ⇒ have to be build together with the used protocol stack
 - ◆ **ccddata_dll.dll** (database with primitive symbols)
 - ◆ **str2ind.tab** (table with “ID <-> trace text” associations)