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Technical Specification

**LTE;
Evolved Universal Terrestrial Radio Access (E-UTRA);
Medium Access Control (MAC) protocol specification
(3GPP TS 36.321 version 10.2.0 Release 10)**



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Foreword

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1 Scope

The present document specifies the E-UTRA MAC protocol.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

- [1] 3GPP TR 21.905: "Vocabulary for 3GPP Specifications".
 - [2] 3GPP TR 36.213: "Evolved Universal Terrestrial Radio Access (E-UTRA); Physical Layer Procedures".
 - [3] 3GPP TS 36.322: "Evolved Universal Terrestrial Radio Access (E-UTRA); Radio Link Control (RLC) protocol specification".
 - [4] 3GPP TS 36.323: "Evolved Universal Terrestrial Radio Access (E-UTRA); Packet Data Convergence Protocol (PDCP) Specification".
 - [5] 3GPP TS 36.212: "Evolved Universal Terrestrial Radio Access (E-UTRA); Multiplexing and channel coding".
 - [6] 3GPP TS 36.214: "Evolved Universal Terrestrial Radio Access (E-UTRA); Physical layer; Measurements".
 - [7] 3GPP TS 36.211: "Evolved Universal Terrestrial Radio Access (E-UTRA); Physical Channels and Modulation".
 - [8] 3GPP TS 36.331: "Evolved Universal Terrestrial Radio Access (E-UTRA); Radio Resource Control (RRC); Protocol specification".
 - [9] 3GPP TS 36.133: "Evolved Universal Terrestrial Radio Access (E-UTRA); Requirements for support of radio resource management".
 - [10] 3GPP TS 36.101: "Evolved Universal Terrestrial Radio Access (E-UTRA); User Equipment (UE) radio transmission and reception".
-

3 Definitions and abbreviations

3.1 Definitions

For the purposes of the present document, the terms and definitions given in TR 21.905 [1] and the following apply. A term defined in the present document takes precedence over the definition of the same term, if any, in TR 21.905 [1].

Active Time: Time related to DRX operation, as defined in subclause 5.7, during which the UE monitors the PDCCH in PDCCH-subframes.

mac-ContentionResolutionTimer: Specifies the number of consecutive subframe(s) during which the UE shall monitor the PDCCH after Msg3 is transmitted.

DRX Cycle: Specifies the periodic repetition of the On Duration followed by a possible period of inactivity (see figure 3.1-1 below).

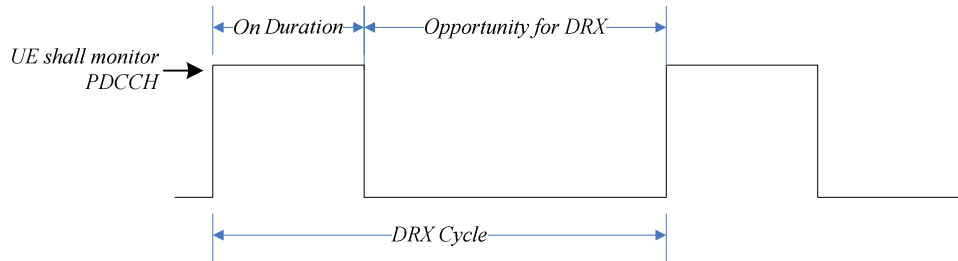


Figure 3.1-1: DRX Cycle

drx-InactivityTimer: Specifies the number of consecutive PDCCH-subframe(s) after successfully decoding a PDCCH indicating an initial UL or DL user data transmission for this UE.

drx-RetransmissionTimer: Specifies the maximum number of consecutive PDCCH-subframe(s) for as soon as a DL retransmission is expected by the UE.

drxShortCycleTimer: Specifies the number of consecutive subframe(s) the UE shall follow the Short DRX cycle.

drxStartOffset: Specifies the subframe where the DRX Cycle starts.

HARQ information: HARQ information consists of New Data Indicator (NDI), Transport Block (TB) size. For DL-SCH transmissions the HARQ information also includes HARQ process ID. For UL-SCH transmission the HARQ info also includes Redundancy Version (RV). In case of spatial multiplexing on DL-SCH the HARQ information comprises a set of NDI and TB size for each transport block.

HARQ RTT Timer: This parameter specifies the minimum amount of subframe(s) before a DL HARQ retransmission is expected by the UE.

Msg3: Message transmitted on UL-SCH containing a C-RNTI MAC CE or CCCH SDU, submitted from upper layer and associated with the UE Contention Resolution Identity, as part of a random access procedure.

onDurationTimer: Specifies the number of consecutive PDCCH-subframe(s) at the beginning of a DRX Cycle.

PDCCH: Refers to the PDCCH [7] or, for an RN with R-PDCCH configured and not suspended, to the R-PDCCH.

PDCCH-subframe: Refers to a subframe with PDCCH or, for an RN with R-PDCCH configured and not suspended, to a subframe with R-PDCCH. For FDD UE operation, this represents any subframe; for TDD, only downlink subframes and subframes including DwPTS. For RNs with an RN subframe configuration configured and not suspended, in its communication with the E-UTRAN, this represents all downlink subframes configured for RN communication with the E-UTRAN.

PRACH Resource Index: The index of a PRACH within a system frame [7]

ra-PRACH-MaskIndex: Defines in which PRACHs within a system frame the UE can transmit a Random Access Preamble (see subclause 7.3).

RA-RNTI: The Random Access RNTI is used on the PDCCH when Random Access Response messages are transmitted. It unambiguously identifies which time-frequency resource was utilized by the UE to transmit the Random Access preamble.

Serving Cell: A Primary or a Secondary Cell [8].

NOTE: A timer is running once it is started, until it is stopped or until it expires; otherwise it is not running. A timer can be started if it is not running or restarted if it is running. A Timer is always started or restarted from its initial value.

3.2 Abbreviations

For the purposes of the present document, the abbreviations given in TR 21.905 [1] and the following apply. An abbreviation defined in the present document takes precedence over the definition of the same abbreviation, if any, in TR 21.905 [1].

BSR	Buffer Status Report
C-RNTI	Cell RNTI
CQI	Channel Quality Indicator
E-UTRA	Evolved UMTS Terrestrial Radio Access
E-UTRAN	Evolved UMTS Terrestrial Radio Access Network
MAC	Medium Access Control
M-RNTI	MBMS RNTI
MSA	MCH Subframe Allocation
LCG	Logical Channel Group
PCell	Primary Cell [8]
PHR	Power Headroom Report
PMI	Precoding Matrix Index
P-RNTI	Paging RNTI
PTI	Precoding Type Indicator
RA-RNTI	Random Access RNTI
RI	Rank Indicator
RN	Relay Node
RNTI	Radio Network Temporary Identifier
SCell	Secondary Cell [8]
SI-RNTI	System Information RNTI
SR	Scheduling Request
SRS	Sounding Reference Symbols
TB	Transport Block
TPC-PUCCH-RNTI	Transmit Power Control-Physical Uplink Control Channel-RNTI
TPC-PUSCH-RNTI	Transmit Power Control-Physical Uplink Shared Channel-RNTI

4 General

4.1 Introduction

The objective is to describe the MAC architecture and the MAC entity from a functional point of view. Functionality specified for the UE equally applies to the RN for functionality necessary for the RN. There is also functionality which is only applicable to the RN, in which case the specification denotes the RN instead of the UE. RN-specific behaviour is not applicable to the UE.

4.2 MAC architecture

The description in this sub clause is a model and does not specify or restrict implementations.

RRC is in control of configuration of MAC.

4.2.1 MAC Entities

E-UTRA defines two MAC entities; one in the UE and one in the E-UTRAN. These MAC entities handle the following transport channels:

- Broadcast Channel (BCH);
- Downlink Shared Channel(s) (DL-SCH);
- Paging Channel (PCH);

- Uplink Shared Channel(s) (UL-SCH);
- Random Access Channel(s) (RACH);
- Multicast Channel(s) (MCH).

The exact functions performed by the MAC entities are different in the UE from those performed in the E-UTRAN.

The RN includes both MAC entities; one for communication with UEs and one for communication with the E-UTRAN.

If the UE is configured with one or more SCells, there are multiple DL-SCH and there may be multiple UL-SCH per UE; one DL-SCH and UL-SCH on the PCell, one DL-SCH and zero or one UL-SCH for each SCell.

Figure 4.2.1-1 illustrates one possible structure for the UE side MAC entity, and it should not restrict implementation.

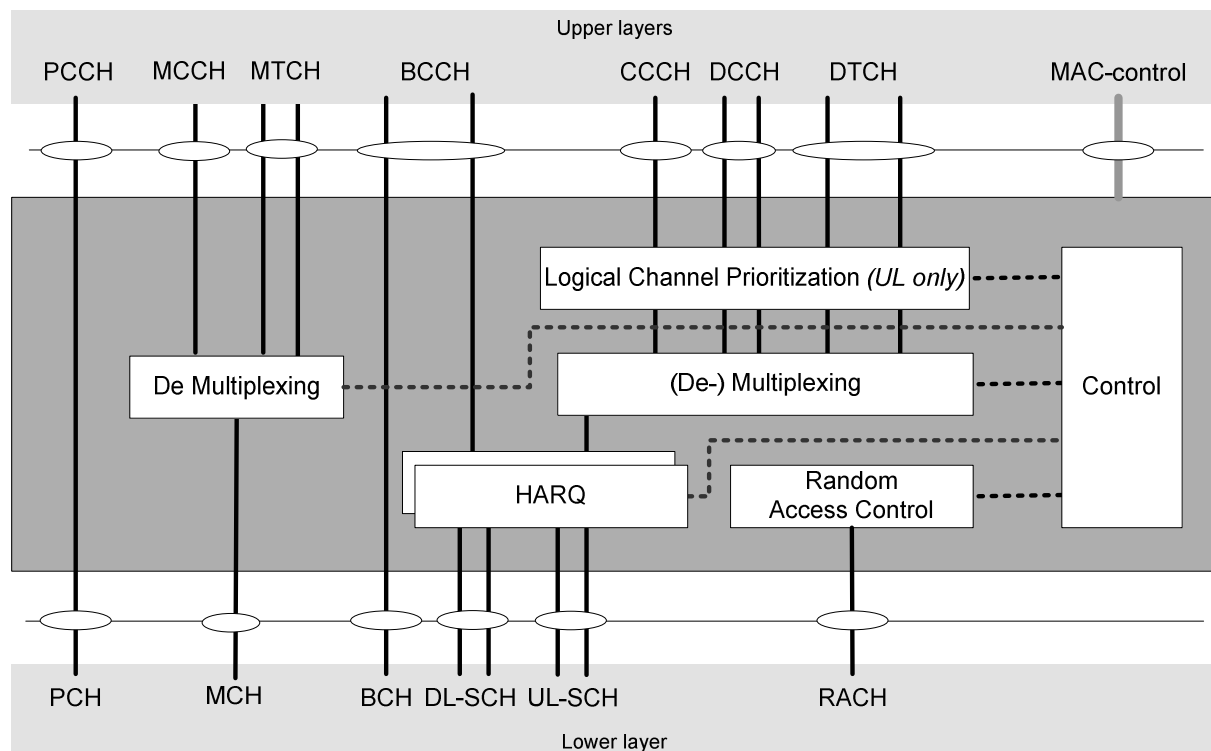


Figure 4.2.1-1: MAC structure overview, UE side

4.3 Services

4.3.1 Services provided to upper layers

This clause describes the different services provided by MAC sublayer to upper layers.

- data transfer
- radio resource allocation

4.3.2 Services expected from physical layer

The physical layer provides the following services to MAC:

- data transfer services;
- signalling of HARQ feedback;

- signalling of Scheduling Request;
- measurements (e.g. Channel Quality Indication (CQI)).

The access to the data transfer services is through the use of transport channels. The characteristics of a transport channel are defined by its transport format (or format set), specifying the physical layer processing to be applied to the transport channel in question, such as channel coding and interleaving, and any service-specific rate matching as needed.

4.4 Functions

The following functions are supported by MAC sublayer:

- mapping between logical channels and transport channels;
- multiplexing of MAC SDUs from one or different logical channels onto transport blocks (TB) to be delivered to the physical layer on transport channels;
- demultiplexing of MAC SDUs from one or different logical channels from transport blocks (TB) delivered from the physical layer on transport channels;
- scheduling information reporting;
- error correction through HARQ;
- priority handling between UEs by means of dynamic scheduling;
- priority handling between logical channels of one UE;
- Logical Channel prioritisation;
- transport format selection.

The location of the different functions and their relevance for uplink and downlink respectively is illustrated in Table 4.4-1.

Table 4.4-1: MAC function location and link direction association.

MAC function	UE	eNB	Downlink	Uplink
Mapping between logical channels and transport channels	X		X	X
Multiplexing	X	X	X	X
Demultiplexing	X	X	X	
Error correction through HARQ	X	X	X	X
Transport Format Selection		X	X	X
Priority handling between UEs		X	X	X
Priority handling between logical channels of one UE		X	X	X
Logical Channel prioritisation	X			X
Scheduling information reporting	X			X

4.5 Channel structure

The MAC sublayer operates on the channels defined below; transport channels are SAPs between MAC and Layer 1, logical channels are SAPs between MAC and RLC.

4.5.1 Transport Channels

The transport channels used by MAC are described in Table 4.5.1-1 below.

Table 4.5.1-1: Transport channels used by MAC

Transport channel name	Acronym	Downlink	Uplink
Broadcast Channel	BCH	X	
Downlink Shared Channel	DL-SCH	X	
Paging Channel	PCH	X	
Multicast Channel	MCH	X	
Uplink Shared Channel	UL-SCH		X
Random Access Channel	RACH		X

4.5.2 Logical Channels

The MAC layer provides data transfer services on logical channels. A set of logical channel types is defined for different kinds of data transfer services as offered by MAC.

Each logical channel type is defined by what type of information is transferred.

MAC provides the control and traffic channels listed in Table 4.5.2-1 below.

Table 4.5.2-1: Logical channels provided by MAC.

Logical channel name	Acronym	Control channel	Traffic channel
Broadcast Control Channel	BCCH	X	
Paging Control Channel	PCCH	X	
Common Control Channel	CCCH	X	
Dedicated Control Channel	DCCH	X	
Multicast Control Channel	MCCH	X	
Dedicated Traffic Channel	DTCH		X
Multicast Traffic Channel	MTCH		X

4.5.3 Mapping of Transport Channels to Logical Channels

The mapping of logical channels on transport channels depends on the multiplexing that is configured by RRC.

4.5.3.1 Uplink mapping

The MAC entity is responsible for mapping logical channels for the uplink onto uplink transport channels. The uplink logical channels can be mapped as described in Figure 4.5.3.1-1 and Table 4.5.3.1-1.

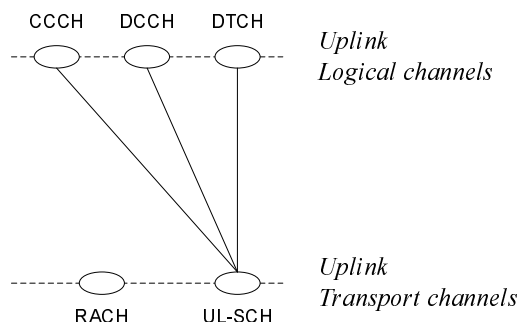
**Figure 4.5.3.1-1**

Table 4.5.3.1-1: Uplink channel mapping.

Logical channel	Transport channel	UL-SCH	RACH
CCCH		X	
DCCH		X	
DTCH		X	

4.5.3.2 Downlink mapping

The MAC entity is responsible for mapping the downlink logical channels to downlink transport channels. The downlink logical channels can be mapped as described in Figure 4.5.3.2-1 and Table 4.5.3.2-1.

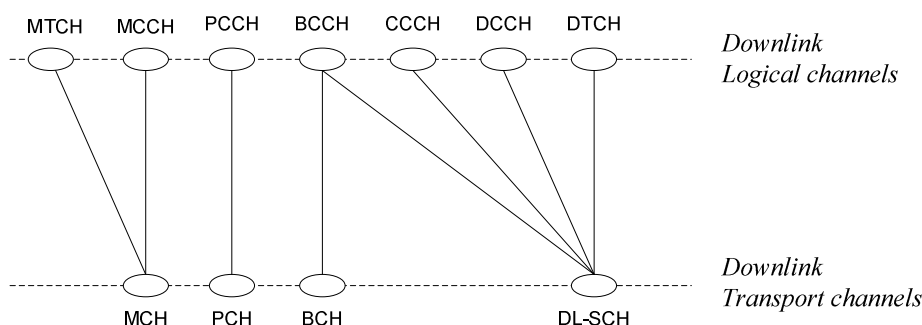


Figure 4.5.3.2-1

Table 4.5.3.2-1: Downlink channel mapping.

Logical channel	Transport channel	BCH	PCH	DL-SCH	MCH
BCCH		X		X	
PCCH			X		
CCCH				X	
DCCH				X	
DTCH				X	
MCCH					X
MTCH					X

5 MAC procedures

5.1 Random Access procedure

5.1.1 Random Access Procedure initialization

The Random Access procedure described in this subclause is initiated by a PDCCH order or by the MAC sublayer itself. If a UE receives a PDCCH transmission consistent with a PDCCH order [5] masked with its C-RNTI, it shall initiate a Random Access procedure. The PDCCH order or RRC optionally indicate *ra-PreambleIndex* and *ra-PRACH-MaskIndex*. Preamble transmission on PRACH and reception of a PDCCH order are only supported for PCell.

Before the procedure can be initiated, the following information is assumed to be available [8]:

- the available set of PRACH resources for the transmission of the Random Access Preamble, *prach-ConfigIndex*.
- the groups of Random Access Preambles and the set of available Random Access Preambles in each group:

The preambles that are contained in Random Access Preambles group A and Random Access Preambles group B are calculated from the parameters *numberOfRA-Preambles* and *sizeOfRA-PreamblesGroupA*:

If *sizeOfRA-PreamblesGroupA* is equal to *numberOfRA-Preambles* then there is no Random Access Preambles group B. The preambles in Random Access Preamble group A are the preambles 0 to *sizeOfRA-PreamblesGroupA* – 1 and, if it exists, the preambles in Random Access Preamble group B are the preambles *sizeOfRA-PreamblesGroupA* to *numberOfRA-Preambles* – 1 from the set of 64 preambles as defined in [7].

- if Random Access Preambles group B exists, the thresholds, *messagePowerOffsetGroupB* and *messageSizeGroupA*, the configured UE transmitted power of the Serving Cell performing the Random Access Procedure, $P_{\text{CMAX,c}}$ [10], and the offset between the preamble and Msg3, *deltaPreambleMsg3*, that are required for selecting one of the two groups of Random Access Preambles.
- the RA response window size *ra-ResponseWindowSize*.
- the power-ramping factor *powerRampingStep*.
- the maximum number of preamble transmission *preambleTransMax*.
- the initial preamble power *preambleInitialReceivedTargetPower*.
- the preamble format based offset DELTA_PREAMBLE (see subclause 7.6).
- the maximum number of Msg3 HARQ transmissions *maxHARQ-Msg3Tx*.
- the Contention Resolution Timer *mac-ContentionResolutionTimer*.

NOTE: The above parameters may be updated from upper layers before each Random Access procedure is initiated.

The Random Access procedure shall be performed as follows:

- Flush the Msg3 buffer;
- set the PREAMBLE_TRANSMISSION_COUNTER to 1;
- set the backoff parameter value in the UE to 0 ms;
- for the RN, suspend any RN subframe configuration;
- proceed to the selection of the Random Access Resource (see subclause 5.1.2).

NOTE: There is only one Random Access procedure ongoing at any point in time. If the UE receives a request for a new Random Access procedure while another is already ongoing, it is up to UE implementation whether to continue with the ongoing procedure or start with the new procedure.

5.1.2 Random Access Resource selection

The Random Access Resource selection procedure shall be performed as follows:

- If *ra-PreambleIndex* (Random Access Preamble) and *ra-PRACH-MaskIndex* (PRACH Mask Index) have been explicitly signalled and *ra-PreambleIndex* is not 000000:
 - the Random Access Preamble and the PRACH Mask Index are those explicitly signalled.
- else the Random Access Preamble shall be selected by the UE as follows:
 - If Msg3 has not yet been transmitted, the UE shall:
 - if Random Access Preambles group B exists and if the potential message size (data available for transmission plus MAC header and, where required, MAC control elements) is greater than *messageSizeGroupA* and if the pathloss is less than $P_{\text{CMAX,c}}$ (of the Serving Cell performing the Random Access Procedure) – *preambleInitialReceivedTargetPower* – *deltaPreambleMsg3* – *messagePowerOffsetGroupB*, then:
 - select the Random Access Preambles group B;

- else:
 - select the Random Access Preambles group A.
- else, if Msg3 is being retransmitted, the UE shall:
 - select the same group of Random Access Preambles as was used for the preamble transmission attempt corresponding to the first transmission of Msg3.
 - randomly select a Random Access Preamble within the selected group. The random function shall be such that each of the allowed selections can be chosen with equal probability;
 - set PRACH Mask Index to 0.
- determine the next available subframe containing PRACH permitted by the restrictions given by the *prach-ConfigIndex*, the PRACH Mask Index (see subclause 7.3) and physical layer timing requirements [2] (a UE may take into account the possible occurrence of measurement gaps when determining the next available PRACH subframe);
- if the transmission mode is TDD and the PRACH Mask Index is equal to zero:
 - if *ra-PreambleIndex* was explicitly signalled and it was not 000000 (i.e., not selected by MAC):
 - randomly select, with equal probability, one PRACH from the PRACHs available in the determined subframe.
 - else:
 - randomly select, with equal probability, one PRACH from the PRACHs available in the determined subframe and the next two consecutive subframes.
- else:
 - determine a PRACH within the determined subframe in accordance with the requirements of the PRACH Mask Index.
- proceed to the transmission of the Random Access Preamble (see subclause 5.1.3).

5.1.3 Random Access Preamble transmission

The random-access procedure shall be performed as follows:

- set *PREAMBLE_RECEIVED_TARGET_POWER* to *preambleInitialReceivedTargetPower* + *DELTA_PREAMBLE* + (*PREAMBLE_TRANSMISSION_COUNTER* – 1) * *powerRampingStep*;
- instruct the physical layer to transmit a preamble using the selected PRACH, corresponding RA-RNTI, preamble index and *PREAMBLE_RECEIVED_TARGET_POWER*.

5.1.4 Random Access Response reception

Once the Random Access Preamble is transmitted and regardless of the possible occurrence of a measurement gap, the UE shall monitor the PDCCH of the PCell for Random Access Response(s) identified by the RA-RNTI defined below, in the RA Response window which starts at the subframe that contains the end of the preamble transmission [7] plus three subframes and has length *ra-ResponseWindowSize* subframes. The RA-RNTI associated with the PRACH in which the Random Access Preamble is transmitted, is computed as:

$$\text{RA-RNTI} = 1 + t_id + 10 * f_id$$

Where *t_id* is the index of the first subframe of the specified PRACH ($0 \leq t_id < 10$), and *f_id* is the index of the specified PRACH within that subframe, in ascending order of frequency domain ($0 \leq f_id < 6$). The UE may stop monitoring for Random Access Response(s) after successful reception of a Random Access Response containing Random Access Preamble identifiers that matches the transmitted Random Access Preamble.

- If a downlink assignment for this TTI has been received on the PDCCH for the RA-RNTI and the received TB is successfully decoded, the UE shall regardless of the possible occurrence of a measurement gap:

- if the Random Access Response contains a Backoff Indicator subheader:
 - set the backoff parameter value in the UE as indicated by the BI field of the Backoff Indicator subheader and Table 7.2-1.
 - else, set the backoff parameter value in the UE to 0 ms.
- if the Random Access Response contains a Random Access Preamble identifier corresponding to the transmitted Random Access Preamble (see subclause 5.1.3), the UE shall:
 - consider this Random Access Response reception successful;
 - process the received Timing Advance Command (see subclause 5.2);
 - indicate the *preambleInitialReceivedTargetPower* and the amount of power ramping applied to the latest preamble transmission to lower layers (i.e., $(\text{PREAMBLE_TRANSMISSION_COUNTER} - 1) * \text{powerRampingStep}$);
 - process the received UL grant value and indicate it to the lower layers;
 - if *ra-PreambleIndex* was explicitly signalled and it was not 000000 (i.e., not selected by MAC):
 - consider the Random Access procedure successfully completed.
 - else, if the Random Access Preamble was selected by UE MAC:
 - set the Temporary C-RNTI to the value received in the Random Access Response message no later than at the time of the first transmission corresponding to the UL grant provided in the Random Access Response message;
 - if this is the first successfully received Random Access Response within this Random Access procedure:
 - if the transmission is not being made for the CCCH logical channel, indicate to the Multiplexing and assembly entity to include a C-RNTI MAC control element in the subsequent uplink transmission;
 - obtain the MAC PDU to transmit from the "Multiplexing and assembly" entity and store it in the Msg3 buffer.

NOTE: When an uplink transmission is required, e.g., for contention resolution, the eNB should not provide a grant smaller than 56 bits in the Random Access Response.

NOTE: If within a Random Access procedure, an uplink grant provided in the Random Access Response for the same group of Random Access Preambles has a different size than the first uplink grant allocated during that Random Access procedure, the UE behavior is not defined.

NOTE: The UL grant value received in the Random Access Response is valid for the PCell.

If no Random Access Response is received within the RA Response window, or if none of all received Random Access Responses contains a Random Access Preamble identifier corresponding to the transmitted Random Access Preamble, the Random Access Response reception is considered not successful and the UE shall:

- increment `PREAMBLE_TRANSMISSION_COUNTER` by 1;
- If `PREAMBLE_TRANSMISSION_COUNTER = preambleTransMax + 1`:
 - indicate a Random Access problem to upper layers.
- if in this Random Access procedure, the Random Access Preamble was selected by MAC:
 - based on the backoff parameter in the UE, select a random backoff time according to a uniform distribution between 0 and the Backoff Parameter Value;
 - delay the subsequent Random Access transmission by the backoff time;
- proceed to the selection of a Random Access Resource (see subclause 5.1.2).

5.1.5 Contention Resolution

Contention Resolution is based on either C-RNTI on PDCCH of the PCell or UE Contention Resolution Identity on DL-SCH.

Once Msg3 is transmitted, the UE shall:

- start *mac-ContentionResolutionTimer* and restart *mac-ContentionResolutionTimer* at each HARQ retransmission;
- regardless of the possible occurrence of a measurement gap, monitor the PDCCH until *mac-ContentionResolutionTimer* expires or is stopped;
- if notification of a reception of a PDCCH transmission is received from lower layers, the UE shall:
 - if the C-RNTI MAC control element was included in Msg3:
 - if the Random Access procedure was initiated by the MAC sublayer itself and the PDCCH transmission is addressed to the C-RNTI and contains an UL grant for a new transmission; or
 - if the Random Access procedure was initiated by a PDCCH order and the PDCCH transmission is addressed to the C-RNTI:
 - consider this Contention Resolution successful;
 - stop *mac-ContentionResolutionTimer*;
 - discard the Temporary C-RNTI;
 - consider this Random Access procedure successfully completed.
 - else if the CCCH SDU was included in Msg3 and the PDCCH transmission is addressed to its Temporary C-RNTI:
 - if the MAC PDU is successfully decoded:
 - stop *mac-ContentionResolutionTimer*;
 - if the MAC PDU contains a UE Contention Resolution Identity MAC control element; and
 - if the UE Contention Resolution Identity included in the MAC control element matches the CCCH SDU transmitted in Msg3:
 - consider this Contention Resolution successful and finish the disassembly and demultiplexing of the MAC PDU;
 - set the C-RNTI to the value of the Temporary C-RNTI;
 - discard the Temporary C-RNTI;
 - consider this Random Access procedure successfully completed.
 - else
 - discard the Temporary C-RNTI;
 - consider this Contention Resolution not successful and discard the successfully decoded MAC PDU.
- if *mac-ContentionResolutionTimer* expires:
 - discard the Temporary C-RNTI;
 - consider the Contention Resolution not successful.
- if the Contention Resolution is considered not successful the UE shall:
 - flush the HARQ buffer used for transmission of the MAC PDU in the Msg3 buffer;

- increment PREAMBLE_TRANSMISSION_COUNTER by 1;
- If PREAMBLE_TRANSMISSION_COUNTER = $preambleTransMax + 1$:
 - indicate a Random Access problem to upper layers.
- based on the backoff parameter in the UE, select a random backoff time according to a uniform distribution between 0 and the Backoff Parameter Value;
- delay the subsequent Random Access transmission by the backoff time;
- proceed to the selection of a Random Access Resource (see subclause 5.1.2).

5.1.6 Completion of the Random Access procedure

At successful completion of the Random Access procedure, the UE shall:

- discard explicitly signalled *ra-PreambleIndex* and *ra-PRACH-MaskIndex*, if any;
- flush the HARQ buffer used for transmission of the MAC PDU in the Msg3 buffer.

In addition, the RN shall resume the suspended RN subframe configuration, if any.

5.2 Maintenance of Uplink Time Alignment

The UE has a configurable timer *timeAlignmentTimer* which is used to control how long the UE is considered uplink time aligned [8].

The UE shall:

- when a Timing Advance Command MAC control element is received:
 - apply the Timing Advance Command;
 - start or restart *timeAlignmentTimer*.
- when a Timing Advance Command is received in a Random Access Response message:
 - if the Random Access Preamble was not selected by UE MAC:
 - apply the Timing Advance Command;
 - start or restart *timeAlignmentTimer*.
 - else, if the *timeAlignmentTimer* is not running:
 - apply the Timing Advance Command;
 - start *timeAlignmentTimer*;
 - when the contention resolution is considered not successful as described in subclause 5.1.5, stop *timeAlignmentTimer*.
 - else:
 - ignore the received Timing Advance Command.
- when *timeAlignmentTimer* expires:
 - flush all HARQ buffers;
 - notify RRC to release PUCCH/SRS;
 - clear any configured downlink assignments and uplink grants.

The UE shall not perform any uplink transmission except the Random Access Preamble transmission when *timeAlignmentTimer* is not running.

5.3 DL-SCH data transfer

5.3.1 DL Assignment reception

Downlink assignments transmitted on the PDCCH indicate if there is a transmission on a DL-SCH for a particular UE and provide the relevant HARQ information.

When the UE has a C-RNTI, Semi-Persistent Scheduling C-RNTI, or Temporary C-RNTI, the UE shall for each TTI during which it monitors PDCCH and for each Serving Cell:

- if a downlink assignment for this TTI and this Serving Cell has been received on the PDCCH for the UE's C-RNTI, or Temporary C-RNTI:
 - if this is the first downlink assignment for this Temporary C-RNTI:
 - consider the NDI to have been toggled.
 - if the downlink assignment is for UE's C-RNTI and if the previous downlink assignment indicated to the HARQ entity of the same HARQ process was either a downlink assignment received for the UE's Semi-Persistent Scheduling C-RNTI or a configured downlink assignment:
 - consider the NDI to have been toggled regardless of the value of the NDI.
 - indicate the presence of a downlink assignment and deliver the associated HARQ information to the HARQ entity for this TTI.
- else, if this Serving Cell is the PCell and a downlink assignment for this TTI has been received for the PCell on the PDCCH of the PCell for the UE's Semi-Persistent Scheduling C-RNTI:
 - if the NDI in the received HARQ information is 1:
 - consider the NDI not to have been toggled;
 - indicate the presence of a downlink assignment and deliver the associated HARQ information to the HARQ entity for this TTI.
 - else, if the NDI in the received HARQ information is 0:
 - if PDCCH contents indicate SPS release:
 - clear the configured downlink assignment (if any);
 - if *timeAlignmentTimer* is running:
 - indicate a positive acknowledgement for the downlink SPS release to the physical layer.
 - else:
 - store the downlink assignment and the associated HARQ information as configured downlink assignment;
 - initialise (if not active) or re-initialise (if already active) the configured downlink assignment to start in this TTI and to recur according to rules in subclause 5.10.1;
 - set the HARQ Process ID to the HARQ Process ID associated with this TTI;
 - consider the NDI bit to have been toggled;
 - indicate the presence of a configured downlink assignment and deliver the stored HARQ information to the HARQ entity for this TTI.

- else, if this Serving Cell is the PCell and a downlink assignment for this TTI has been configured for the PCell and there is no measurement gap in this TTI; and
- if this TTI is not an MBSFN subframe of the PCell or the UE is configured with transmission mode *tm9* on the PCell:
 - instruct the physical layer to receive, in this TTI, transport block on the DL-SCH according to the configured downlink assignment and to deliver it to the HARQ entity;
 - set the HARQ Process ID to the HARQ Process ID associated with this TTI;
 - consider the NDI bit to have been toggled;
 - indicate the presence of a configured downlink assignment and deliver the stored HARQ information to the HARQ entity for this TTI.

For configured downlink assignments, the HARQ Process ID associated with this TTI is derived from the following equation:

HARQ Process ID = [floor(CURRENT_TTI/*semiPersistSchedIntervalDL*)] modulo *numberOfConfSPS-Processes*,

where CURRENT_TTI=[(SFN * 10) + subframe number].

When the UE needs to read BCCH, the UE may, based on the scheduling information from RRC:

- if a downlink assignment for this TTI has been received on the PDCCH of the PCell for the SI-RNTI;
- if the redundancy version is not defined in the PDCCH format:
 - the redundancy version of the received downlink assignment for this TTI is determined by $RV_k = \text{ceiling}(3/2 * k) \text{ modulo } 4$, where k depends on the type of system information message: for *SystemInformationBlockType1* message, $k = (\text{SFN}/2) \text{ modulo } 4$, where SFN is the system frame number; for *SystemInformation* messages, $k=i \text{ modulo } 4$, $i=0,1,\dots,n_s^w-1$, where i denotes the subframe number within the SI window n_s^w ;
- indicate a downlink assignment and redundancy version for the dedicated broadcast HARQ process to the HARQ entity for this TTI.

5.3.2 HARQ operation

5.3.2.1 HARQ Entity

There is one HARQ entity at the UE for each Serving Cell which maintains a number of parallel HARQ processes. Each HARQ process is associated with a HARQ process identifier. The HARQ entity directs HARQ information and associated TBs received on the DL-SCH to the corresponding HARQ processes (see subclause 5.3.2.2).

The number of DL HARQ processes per HARQ entity is specified in [2], clause 7.

When the physical layer is configured for downlink spatial multiplexing [2], one or two TBs are expected per subframe and they are associated with the same HARQ process. Otherwise, one TB is expected per subframe.

The UE shall:

- If a downlink assignment has been indicated for this TTI:
 - allocate the TB(s) received from the physical layer and the associated HARQ information to the HARQ process indicated by the associated HARQ information.
- If a downlink assignment has been indicated for the broadcast HARQ process:
 - allocate the received TB to the broadcast HARQ process.

NOTE: In case of BCCH a dedicated broadcast HARQ process is used.

5.3.2.2 HARQ process

For each subframe where a transmission takes place for the HARQ process, one or two (in case of downlink spatial multiplexing) TBs and the associated HARQ information are received from the HARQ entity.

For each received TB and associated HARQ information, the HARQ process shall:

- if the NDI, when provided, has been toggled compared to the value of the previous received transmission corresponding to this TB; or
- if the HARQ process is equal to the broadcast process and if this is the first received transmission for the TB according to the system information schedule indicated by RRC; or
- if this is the very first received transmission for this TB (i.e. there is no previous NDI for this TB):
 - consider this transmission to be a new transmission.
- else:
 - consider this transmission to be a retransmission.

The UE then shall:

- if this is a new transmission:
 - replace the data currently in the soft buffer for this TB with the received data.
- else if this is a retransmission:
 - if the data has not yet been successfully decoded:
 - combine the received data with the data currently in the soft buffer for this TB.
 - if the TB size is different from the last valid TB size signalled for this TB:
 - the UE may replace the data currently in the soft buffer for this TB with the received data.
- attempt to decode the data in the soft buffer for this TB;
- if the data in the soft buffer was successfully decoded for this TB:
 - if the HARQ process is equal to the broadcast process:
 - deliver the decoded MAC PDU to upper layers.
 - else if this is the first successful decoding of the data in the soft buffer for this TB:
 - deliver the decoded MAC PDU to the disassembly and demultiplexing entity.
 - generate a positive acknowledgement (ACK) of the data in this TB.
- else:
 - generate a negative acknowledgement (NACK) of the data in this TB.
- if the HARQ process is associated with a transmission indicated with a Temporary C-RNTI and the Contention Resolution is not yet successful (see subclause 5.1.5); or
- if the HARQ process is equal to the broadcast process; or
- if *timeAlignmentTimer* is stopped or expired:
 - do not indicate the generated positive or negative acknowledgement to the physical layer.
- else:
 - indicate the generated positive or negative acknowledgement for this TB to the physical layer.

The UE shall ignore NDI received in all downlink assignments on PDCCH for its Temporary C-RNTI when determining if NDI on PDCCH for its C-RNTI has been toggled compared to the value in the previous transmission.

5.3.3 Disassembly and demultiplexing

The UE shall disassemble and demultiplex a MAC PDU as defined in subclause 6.1.2.

5.4 UL-SCH data transfer

5.4.1 UL Grant reception

In order to transmit on the UL-SCH the UE must have a valid uplink grant (except for non-adaptive HARQ retransmissions) which it may receive dynamically on the PDCCH or in a Random Access Response or which may be configured semi-persistently. To perform requested transmissions, the MAC layer receives HARQ information from lower layers. When the physical layer is configured for uplink spatial multiplexing, the MAC layer can receive up to two grants (one per HARQ process) for the same TTI from lower layers.

When *timeAlignmentTimer* is running and the UE has a C-RNTI, Semi-Persistent Scheduling C-RNTI, or Temporary C-RNTI, the UE shall for each TTI and for each Serving Cell and for each grant received for this TTI:

- if an uplink grant for this TTI and this Serving Cell has been received on the PDCCH for the UE's C-RNTI or Temporary C-RNTI; or
- if an uplink grant for this TTI has been received in a Random Access Response:
 - if the uplink grant is for UE's C-RNTI and if the previous uplink grant delivered to the HARQ entity for the same HARQ process was either an uplink grant received for the UE's Semi-Persistent Scheduling C-RNTI or a configured uplink grant:
 - consider the NDI to have been toggled for the corresponding HARQ process regardless of the value of the NDI.
 - deliver the uplink grant and the associated HARQ information to the HARQ entity for this TTI.
 - else, if this Serving Cell is the PCell and if an uplink grant for this TTI has been received for the PCell on the PDCCH of the PCell for the UE's Semi-Persistent Scheduling C-RNTI:
 - if the NDI in the received HARQ information is 1:
 - consider the NDI for the corresponding HARQ process not to have been toggled;
 - deliver the uplink grant and the associated HARQ information to the HARQ entity for this TTI.
 - else if the NDI in the received HARQ information is 0:
 - if PDCCH contents indicate SPS release:
 - clear the configured uplink grant (if any).
 - else:
 - store the uplink grant and the associated HARQ information as configured uplink grant;
 - initialise (if not active) or re-initialise (if already active) the configured uplink grant to start in this TTI and to recur according to rules in subclause 5.10.2;
 - consider the NDI bit for the corresponding HARQ process to have been toggled;
 - deliver the configured uplink grant and the associated HARQ information to the HARQ entity for this TTI.
 - else, if this Serving Cell is the PCell and an uplink grant for this TTI has been configured for the PCell:
 - consider the NDI bit for the corresponding HARQ process to have been toggled;

- deliver the configured uplink grant, and the associated HARQ information to the HARQ entity for this TTI.

NOTE: The period of configured uplink grants is expressed in TTIs.

NOTE: If the UE receives both a grant in a Random Access Response and a grant for its C-RNTI or Semi persistent scheduling C-RNTI requiring transmissions on the PCell in the same UL subframe, the UE may choose to continue with either the grant for its RA-RNTI or the grant for its C-RNTI or Semi persistent scheduling C-RNTI.

NOTE: When a configured uplink grant is indicated during a measurement gap and indicates an UL-SCH transmission during a measurement gap, the UE processes the grant but does not transmit on UL-SCH.

5.4.2 HARQ operation

5.4.2.1 HARQ entity

There is one HARQ entity at the UE for each Serving Cell with configured uplink, which maintains a number of parallel HARQ processes allowing transmissions to take place continuously while waiting for the HARQ feedback on the successful or unsuccessful reception of previous transmissions.

The number of parallel HARQ processes per HARQ entity is specified in [2], clause 8.

When the physical layer is configured for uplink spatial multiplexing [2], there are two HARQ processes associated with a given TTI. Otherwise there is one HARQ process associated with a given TTI.

At a given TTI, if an uplink grant is indicated for the TTI, the HARQ entity identifies the HARQ process(es) for which a transmission should take place. It also routes the received HARQ feedback (ACK/NACK information), MCS and resource, relayed by the physical layer, to the appropriate HARQ process(es).

When TTI bundling is configured, the parameter `TTI_BUNDLE_SIZE` provides the number of TTIs of a TTI bundle. TTI bundling operation relies on the HARQ entity for invoking the same HARQ process for each transmission that is part of the same bundle. Within a bundle HARQ retransmissions are non-adaptive and triggered without waiting for feedback from previous transmissions according to `TTI_BUNDLE_SIZE`. The HARQ feedback of a bundle is only received for the last TTI of the bundle (i.e the TTI corresponding to `TTI_BUNDLE_SIZE`), regardless of whether a transmission in that TTI takes place or not (e.g. when a measurement gap occurs). A retransmission of a TTI bundle is also a TTI bundle. TTI bundling is not supported when the UE is configured with one or more SCells with configured uplink.

TTI bundling is not supported for RN communication with the E-UTRAN in combination with an RN subframe configuration.

For transmission of Msg3 during Random Access (see section 5.1.5) TTI bundling does not apply.

For each TTI, the HARQ entity shall:

- identify the HARQ process(es) associated with this TTI, and for each identified HARQ process:
 - if an uplink grant has been indicated for this process and this TTI:
 - if the received grant was not addressed to a Temporary C-RNTI on PDCCH and if the NDI provided in the associated HARQ information has been toggled compared to the value in the previous transmission of this HARQ process; or
 - if the uplink grant was received on PDCCH for the C-RNTI and the HARQ buffer of the identified process is empty; or
 - if the uplink grant was received in a Random Access Response:
 - if there is a MAC PDU in the Msg3 buffer and the uplink grant was received in a Random Access Response:
 - obtain the MAC PDU to transmit from the Msg3 buffer.
 - else:

- obtain the MAC PDU to transmit from the "Multiplexing and assembly" entity;
- deliver the MAC PDU and the uplink grant and the HARQ information to the identified HARQ process;
- instruct the identified HARQ process to trigger a new transmission.
- else:
 - deliver the uplink grant and the HARQ information (redundancy version) to the identified HARQ process;
 - instruct the identified HARQ process to generate an adaptive retransmission.
- else, if the HARQ buffer of this HARQ process is not empty:
 - instruct the identified HARQ process to generate a non-adaptive retransmission.

When determining if NDI has been toggled compared to the value in the previous transmission UE shall ignore NDI received in all uplink grants on PDCCH for its Temporary C-RNTI.

5.4.2.2 HARQ process

Each HARQ process is associated with a HARQ buffer.

Each HARQ process shall maintain a state variable `CURRENT_TX_NB`, which indicates the number of transmissions that have taken place for the MAC PDU currently in the buffer, and a state variable `HARQ_FEEDBACK`, which indicates the HARQ feedback for the MAC PDU currently in the buffer. When the HARQ process is established, `CURRENT_TX_NB` shall be initialized to 0.

The sequence of redundancy versions is 0, 2, 3, 1. The variable `CURRENT_IRV` is an index into the sequence of redundancy versions. This variable is up-dated modulo 4.

New transmissions are performed on the resource and with the MCS indicated on PDCCH or Random Access Response. Adaptive retransmissions are performed on the resource and, if provided, with the MCS indicated on PDCCH. Non-adaptive retransmission is performed on the same resource and with the same MCS as was used for the last made transmission attempt.

The UE is configured with a Maximum number of HARQ transmissions and a Maximum number of Msg3 HARQ transmissions by RRC: `maxHARQ-Tx` and `maxHARQ-Msg3Tx` respectively. For transmissions on all HARQ processes and all logical channels except for transmission of a MAC PDU stored in the Msg3 buffer, the maximum number of transmissions shall be set to `maxHARQ-Tx`. For transmission of a MAC PDU stored in the Msg3 buffer, the maximum number of transmissions shall be set to `maxHARQ-Msg3Tx`.

When the HARQ feedback is received for this TB, the HARQ process shall:

- set `HARQ_FEEDBACK` to the received value.

If the HARQ entity requests a new transmission, the HARQ process shall:

- set `CURRENT_TX_NB` to 0;
- set `CURRENT_IRV` to 0;
- store the MAC PDU in the associated HARQ buffer;
- store the uplink grant received from the HARQ entity;
- set `HARQ_FEEDBACK` to NACK;
- generate a transmission as described below.

If the HARQ entity requests a retransmission, the HARQ process shall:

- increment CURRENT_TX_NB by 1;
- if the HARQ entity requests an adaptive retransmission:
 - store the uplink grant received from the HARQ entity;
 - set CURRENT_IRV to the index corresponding to the redundancy version value provided in the HARQ information;
 - set HARQ_FEEDBACK to NACK;
 - generate a transmission as described below.
- else if the HARQ entity requests a non-adaptive retransmission:
 - if HARQ_FEEDBACK = NACK:
 - generate a transmission as described below.

NOTE: When receiving a HARQ ACK alone, the UE keeps the data in the HARQ buffer.

NOTE: When no UL-SCH transmission can be made due to the occurrence of a measurement gap, no HARQ feedback can be received and a non-adaptive retransmission follows.

To generate a transmission, the HARQ process shall:

- if the MAC PDU was obtained from the Msg3 buffer; or
- if there is no measurement gap at the time of the transmission and, in case of retransmission, the retransmission does not collide with a transmission for a MAC PDU obtained from the Msg3 buffer in this TTI:
 - instruct the physical layer to generate a transmission according to the stored uplink grant with the redundancy version corresponding to the CURRENT_IRV value;
 - increment CURRENT_IRV by 1;
- if there is a measurement gap at the time of the HARQ feedback reception for this transmission and if the MAC PDU was not obtained from the Msg3 buffer:
 - set HARQ_FEEDBACK to ACK at the time of the HARQ feedback reception for this transmission.

After performing above actions, the HARQ process then shall:

- if CURRENT_TX_NB = maximum number of transmissions – 1:
 - flush the HARQ buffer;

5.4.3 Multiplexing and assembly

5.4.3.1 Logical channel prioritization

The Logical Channel Prioritization procedure is applied when a new transmission is performed.

RRC controls the scheduling of uplink data by signalling for each logical channel: *priority* where an increasing *priority* value indicates a lower priority level, *prioritisedBitRate* which sets the Prioritized Bit Rate (PBR), *bucketSizeDuration* which sets the Bucket Size Duration (BSD).

The UE shall maintain a variable B_j for each logical channel j . B_j shall be initialized to zero when the related logical channel is established, and incremented by the product $PBR \times TTI$ duration for each TTI, where PBR is Prioritized Bit Rate of logical channel j . However, the value of B_j can never exceed the bucket size and if the value of B_j is larger than the bucket size of logical channel j , it shall be set to the bucket size. The bucket size of a logical channel is equal to $PBR \times BSD$, where PBR and BSD are configured by upper layers.

The UE shall perform the following Logical Channel Prioritization procedure when a new transmission is performed:

- The UE shall allocate resources to the logical channels in the following steps:
 - Step 1: All the logical channels with $B_j > 0$ are allocated resources in a decreasing priority order. If the PBR of a radio bearer is set to “infinity”, the UE shall allocate resources for all the data that is available for transmission on the radio bearer before meeting the PBR of the lower priority radio bearer(s);
 - Step 2: the UE shall decrement B_j by the total size of MAC SDUs served to logical channel j in Step 1

NOTE: The value of B_j can be negative.

- Step 3: if any resources remain, all the logical channels are served in a strict decreasing priority order (regardless of the value of B_j) until either the data for that logical channel or the UL grant is exhausted, whichever comes first. Logical channels configured with equal priority should be served equally.
- The UE shall also follow the rules below during the scheduling procedures above:
 - the UE should not segment an RLC SDU (or partially transmitted SDU or retransmitted RLC PDU) if the whole SDU (or partially transmitted SDU or retransmitted RLC PDU) fits into the remaining resources;
 - if the UE segments an RLC SDU from the logical channel, it shall maximize the size of the segment to fill the grant as much as possible;
 - UE should maximise the transmission of data.

The UE shall not transmit data for a logical channel corresponding to a radio bearer that is suspended (the conditions for when a radio bearer is considered suspended are defined in [8]).

For the Logical Channel Prioritization procedure, the UE shall take into account the following relative priority in decreasing order:

- MAC control element for C-RNTI or data from UL-CCCH;
- MAC control element for BSR, with exception of BSR included for padding;
- MAC control element for PHR or Extended PHR;
- data from any Logical Channel, except data from UL-CCCH;
- MAC control element for BSR included for padding.

NOTE: When the UE is requested to transmit multiple MAC PDUs in one TTI, steps 1 to 3 and the associated rules may be applied either to each grant independently or to the sum of the capacities of the grants. Also the order in which the grants are processed is left up to UE implementation. It is up to the UE implementation to decide in which MAC PDU a MAC control element is included when UE is requested to transmit multiple MAC PDUs in one TTI.

5.4.3.2 Multiplexing of MAC Control Elements and MAC SDUs

The UE shall multiplex MAC control elements and MAC SDUs in a MAC PDU according to subclauses 5.4.3.1 and 6.1.2.

5.4.4 Scheduling Request

The Scheduling Request (SR) is used for requesting UL-SCH resources for new transmission.

When an SR is triggered, it shall be considered as pending until it is cancelled. All pending SR(s) shall be cancelled and *sr-ProhibitTimer* shall be stopped when a MAC PDU is assembled and this PDU includes a BSR which contains buffer

status up to (and including) the last event that triggered a BSR (see subclause 5.4.5), or when the UL grant(s) can accommodate all pending data available for transmission.

If an SR is triggered and there is no other SR pending, the UE shall set the SR_COUNTER to 0.

As long as one SR is pending, the UE shall for each TTI:

- if no UL-SCH resources are available for a transmission in this TTI:
 - if the UE has no valid PUCCH resource for SR configured in any TTI: initiate a Random Access procedure (see subclause 5.1) and cancel all pending SRs;
 - else if the UE has a valid PUCCH resource for SR configured for this TTI and if this TTI is not part of a measurement gap and if *sr-ProhibitTimer* is not running:
 - if SR_COUNTER < *dss-TransMax*:
 - increment SR_COUNTER by 1;
 - instruct the physical layer to signal the SR on PUCCH;
 - start the *sr-ProhibitTimer*.
 - else:
 - notify RRC to release PUCCH/SRS;
 - clear any configured downlink assignments and uplink grants;
 - initiate a Random Access procedure (see subclause 5.1) and cancel all pending SRs.

5.4.5 Buffer Status Reporting

The Buffer Status reporting procedure is used to provide the serving eNB with information about the amount of data available for transmission in the UL buffers of the UE. RRC controls BSR reporting by configuring the two timers *periodicBSR-Timer* and *retxBSR-Timer* and by, for each logical channel, optionally signalling *logicalChannelGroup* which allocates the logical channel to an LCG [8].

For the Buffer Status reporting procedure, the UE shall consider all radio bearers which are not suspended and may consider radio bearers which are suspended.

A Buffer Status Report (BSR) shall be triggered if any of the following events occur:

- UL data, for a logical channel which belongs to a LCG, becomes available for transmission in the RLC entity or in the PDCP entity (the definition of what data shall be considered as available for transmission is specified in [3] and [4] respectively) and either the data belongs to a logical channel with higher priority than the priorities of the logical channels which belong to any LCG and for which data is already available for transmission, or there is no data available for transmission for any of the logical channels which belong to a LCG, in which case the BSR is referred below to as "Regular BSR";
- UL resources are allocated and number of padding bits is equal to or larger than the size of the Buffer Status Report MAC control element plus its subheader, in which case the BSR is referred below to as "Padding BSR";
- *retxBSR-Timer* expires and the UE has data available for transmission for any of the logical channels which belong to a LCG, in which case the BSR is referred below to as "Regular BSR";
- *periodicBSR-Timer* expires, in which case the BSR is referred below to as "Periodic BSR".

For Regular and Periodic BSR:

- if more than one LCG has data available for transmission in the TTI where the BSR is transmitted: report Long BSR;
- else report Short BSR.

For Padding BSR:

- if the number of padding bits is equal to or larger than the size of the Short BSR plus its subheader but smaller than the size of the Long BSR plus its subheader:
 - if more than one LCG has data available for transmission in the TTI where the BSR is transmitted: report Truncated BSR of the LCG with the highest priority logical channel with data available for transmission;
 - else report Short BSR.
- else if the number of padding bits is equal to or larger than the size of the Long BSR plus its subheader, report Long BSR.

If the Buffer Status reporting procedure determines that at least one BSR has been triggered and not cancelled:

- if the UE has UL resources allocated for new transmission for this TTI:
 - instruct the Multiplexing and Assembly procedure to generate the BSR MAC control element(s);
 - start or restart *periodicBSR-Timer* except when all the generated BSRs are Truncated BSRs;
 - start or restart *retxBSR-Timer*.
- else if a Regular BSR has been triggered:
 - if an uplink grant is not configured or the Regular BSR was not triggered due to data becoming available for transmission for a logical channel for which logical channel SR masking (*logicalChannelSR-Mask*) is setup by upper layers:
 - a Scheduling Request shall be triggered.

A MAC PDU shall contain at most one MAC BSR control element, even when multiple events trigger a BSR by the time a BSR can be transmitted in which case the Regular BSR and the Periodic BSR shall have precedence over the padding BSR.

The UE shall restart *retxBSR-Timer* upon indication of a grant for transmission of new data on any UL-SCH.

All triggered BSRs shall be cancelled in case the UL grant(s) in this subframe can accommodate all pending data available for transmission but is not sufficient to additionally accommodate the BSR MAC control element plus its subheader. All triggered BSRs shall be cancelled when a BSR is included in a MAC PDU for transmission.

The UE shall transmit at most one Regular/Periodic BSR in a TTI. If the UE is requested to transmit multiple MAC PDUs in a TTI, it may include a padding BSR in any of the MAC PDUs which do not contain a Regular/Periodic BSR.

All BSRs transmitted in a TTI always reflect the buffer status after all MAC PDUs have been built for this TTI. Each LCG shall report at the most one buffer status value per TTI and this value shall be reported in all BSRs reporting buffer status for this LCG.

NOTE: A Padding BSR is not allowed to cancel a triggered Regular/Periodic BSR. A Padding BSR is triggered for a specific MAC PDU only and the trigger is cancelled when this MAC PDU has been built.

5.4.6 Power Headroom Reporting

The Power Headroom reporting procedure is used to provide the serving eNB with information about the difference between the nominal UE maximum transmit power and the estimated power for UL-SCH transmission per activated Serving Cell and also with information about the difference between the nominal UE maximum power and the estimated power for UL-SCH and PUCCH transmission on PCell.

The reporting period, delay and mapping of Power Headroom are defined in subclause 9.1.8 of [9]. RRC controls Power Headroom reporting by configuring the two timers *periodicPHR-Timer* and *prohibitPHR-Timer*, and by signalling *dl-PathlossChange* which sets the change in measured downlink pathloss to trigger a PHR [8].

A Power Headroom Report (PHR) shall be triggered if any of the following events occur:

- *prohibitPHR-Timer* expires or has expired and the path loss has changed more than *dl-PathlossChange* dB for at least one activated Serving Cell which is used as a pathloss reference since the last transmission of a PHR when the UE has UL resources for new transmission;

- *periodicPHR-Timer* expires;
- upon configuration or reconfiguration of the power headroom reporting functionality by upper layers [8], which is not used to disable the function;
- activation of an SCell with configured uplink.
- *prohibitPHR-Timer* expires or has expired, when the UE has UL resources for new transmission, and the following is true in this TTI for any of the activated Serving Cells with configured uplink:
 - there are UL resources allocated for transmission or there is a PUCCH transmission on this cell, and the required power backoff due to power management (as allowed by P-MPR_c [10]) for this cell has changed more than *dl-PathlossChange* dB since the last transmission of a PHR when the UE had UL resources allocated for transmission or PUCCH transmission on this cell.

NOTE: The UE should avoid triggering a PHR when the required power backoff due to power management decreases only temporarily (e.g. for up to a few tens of milliseconds) and it should avoid reflecting such temporary decrease in the values of P_{max,c}/PH when a PHR is triggered by other triggering conditions.

If the UE has UL resources allocated for new transmission for this TTI:

- if it is the first UL resource allocated for a new transmission since the last MAC reset, start *periodicPHR-Timer*;
- if the Power Headroom reporting procedure determines that at least one PHR has been triggered since the last transmission of a PHR or this is the first time that a PHR is triggered, and;
- if the allocated UL resources can accommodate a PHR MAC control element plus its subheader if *extendedPHR* is not configured, or the Extended PHR MAC control element plus its subheader if *extendedPHR* is configured, as a result of logical channel prioritization:
 - if *extendedPHR* is configured:
 - for each activated Serving Cell with configured uplink:
 - obtain the value of the Type 1 power headroom;
 - if the UE has UL resources allocated for transmission on this Serving Cell for this TTI:
 - obtain the value for the corresponding P_{CMAX,c} field from the physical layer;
 - if *simultaneousPUCCH-PUSCH* is configured:
 - obtain the value of the Type 2 power headroom for the PCell;
 - if the UE has a PUCCH transmission in this TTI:
 - obtain the value for the corresponding P_{CMAX,c} field from the physical layer;
 - instruct the Multiplexing and Assembly procedure to generate and transmit an Extended PHR MAC control element as defined in subclause 6.1.3.6a based on the values reported by the physical layer;
 - else:
 - obtain the value of the Type 1 power headroom from the physical layer;
 - instruct the Multiplexing and Assembly procedure to generate and transmit a PHR MAC control element as defined in subclause 6.1.3.6 based on the value reported by the physical layer;
 - start or restart *periodicPHR-Timer*;
 - start or restart *prohibitPHR-Timer*;
 - cancel all triggered PHR(s).

5.5 PCH reception

When the UE needs to receive PCH, the UE shall:

- if a PCH assignment has been received on the PDCCH of the PCell for the P-RNTI:
 - attempt to decode the TB on the PCH as indicated by the PDCCH information.
- if a TB on the PCH has been successfully decoded:
 - deliver the decoded MAC PDU to upper layers.

5.6 BCH reception

When the UE needs to receive BCH, the UE shall:

- receive and attempt to decode the BCH;
- if a TB on the BCH has been successfully decoded:
 - deliver the decoded MAC PDU to upper layers.

5.7 Discontinuous Reception (DRX)

The UE may be configured by RRC with a DRX functionality that controls the UE's PDCCH monitoring activity for the UE's C-RNTI, TPC-PUCCH-RNTI, TPC-PUSCH-RNTI and Semi-Persistent Scheduling C-RNTI (if configured). When in RRC_CONNECTED, if DRX is configured, the UE is allowed to monitor the PDCCH discontinuously using the DRX operation specified in this subclause; otherwise the UE monitors the PDCCH continuously. When using DRX operation, the UE shall also monitor PDCCH according to requirements found in other subclauses of this specification. RRC controls DRX operation by configuring the timers *onDurationTimer*, *drx-InactivityTimer*, *drx-RetransmissionTimer* (one per DL HARQ process except for the broadcast process), the *longDRX-Cycle*, the value of the *drxStartOffset* and optionally the *drxShortCycleTimer* and *shortDRX-Cycle*. A HARQ RTT timer per DL HARQ process (except for the broadcast process) is also defined (see subclause 7.7).

When a DRX cycle is configured, the Active Time includes the time while:

- *onDurationTimer* or *drx-InactivityTimer* or *drx-RetransmissionTimer* or *mac-ContentionResolutionTimer* (as described in subclause 5.1.5) is running; or
- a Scheduling Request is sent on PUCCH and is pending (as described in subclause 5.4.4); or
- an uplink grant for a pending HARQ retransmission can occur and there is data in the corresponding HARQ buffer; or
- a PDCCH indicating a new transmission addressed to the C-RNTI of the UE has not been received after successful reception of a Random Access Response for the preamble not selected by the UE (as described in subclause 5.1.4).

When DRX is configured, the UE shall for each subframe:

- if a HARQ RTT Timer expires in this subframe and the data in the soft buffer of the corresponding HARQ process was not successfully decoded:
 - start the *drx-RetransmissionTimer* for the corresponding HARQ process.
- if a DRX Command MAC control element is received:
 - stop *onDurationTimer*;
 - stop *drx-InactivityTimer*.
- if *drx-InactivityTimer* expires or a DRX Command MAC control element is received in this subframe:
 - if the Short DRX cycle is configured:

- start or restart *drxShortCycleTimer*;
- use the Short DRX Cycle.
- else:
 - use the Long DRX cycle.
- if *drxShortCycleTimer* expires in this subframe:
 - use the Long DRX cycle.
- If the Short DRX Cycle is used and $[(SFN * 10) + \text{subframe number}] \bmod (shortDRX-Cycle) = (drxStartOffset) \bmod (shortDRX-Cycle)$; or
- if the Long DRX Cycle is used and $[(SFN * 10) + \text{subframe number}] \bmod (longDRX-Cycle) = drxStartOffset$:
 - start *onDurationTimer*.
- during the Active Time, for a PDCCH-subframe, if the subframe is not required for uplink transmission for half-duplex FDD UE operation and if the subframe is not part of a configured measurement gap:
 - monitor the PDCCH;
 - if the PDCCH indicates a DL transmission or if a DL assignment has been configured for this subframe:
 - start the HARQ RTT Timer for the corresponding HARQ process;
 - stop the *drx-RetransmissionTimer* for the corresponding HARQ process.
 - if the PDCCH indicates a new transmission (DL or UL):
 - start or restart *drx-InactivityTimer*.
- when not in Active Time, type-0-triggered SRS [2] shall not be reported.
- if CQI masking (*cqi-Mask*) is setup by upper layers:
 - when *onDurationTimer* is not running, CQI/PMI/RI/PTI on PUCCH shall not be reported.
- else:
 - when not in Active Time, CQI/PMI/RI/PTI on PUCCH shall not be reported.

Regardless of whether the UE is monitoring PDCCH or not, the UE receives and transmits HARQ feedback and transmits type-1-triggered SRS [2] when such is expected.

NOTE: A UE may optionally choose to not send CQI/PMI/RI/PTI reports on PUCCH and/or type-0-triggered SRS transmissions for up to 4 subframes following a PDCCH indicating a new transmission (UL or DL) received in the last subframe of active time. The choice not to send CQI/PMI/RI/PTI reports on PUCCH and/or type-0-triggered SRS transmissions is not applicable for subframes where *onDurationTimer* is running.

NOTE: The same active time applies to all activated serving cell(s).

5.8 MAC reconfiguration

When a reconfiguration of the MAC entity is requested by upper layers, the UE shall:

- upon addition of an SCell, initialize the corresponding HARQ entity;
- upon removal of an SCell, remove the corresponding HARQ entity;
- for timers apply the new value when the timer is (re)started;
- when counters are initialized apply the new maximum parameter value;

- for other parameters, apply immediately the configurations received from upper layers.

5.9 MAC Reset

If a reset of the MAC entity is requested by upper layers, the UE shall:

- initialize B_j for each logical channel to zero;
- stop (if running) all timers;
- consider *timeAlignmentTimer* as expired and perform the corresponding actions in subclause 5.2;
- set the NDIs for all uplink HARQ processes to the value 0;
- stop, if any, ongoing RACH procedure;
- discard explicitly signalled *ra-PreambleIndex* and *ra-PRACH-MaskIndex*, if any;
- flush Msg3 buffer;
- cancel, if any, triggered Scheduling Request procedure;
- cancel, if any, triggered Buffer Status Reporting procedure;
- cancel, if any, triggered Power Headroom Reporting procedure;
- flush the soft buffers for all DL HARQ processes;
- for each DL HARQ process, consider the next received transmission for a TB as the very first transmission;
- release, if any, Temporary C-RNTI.

5.10 Semi-Persistent Scheduling

When Semi-Persistent Scheduling is enabled by RRC, the following information is provided [8]:

- Semi-Persistent Scheduling C-RNTI;
- Uplink Semi-Persistent Scheduling interval *semiPersistSchedIntervalUL* and number of empty transmissions before implicit release *implicitReleaseAfter*, if Semi-Persistent Scheduling is enabled for the uplink;
- Whether *twoIntervalsConfig* is enabled or disabled for uplink, only for TDD;
- Downlink Semi-Persistent Scheduling interval *semiPersistSchedIntervalDL* and number of configured HARQ processes for Semi-Persistent Scheduling *numberOfConfSPS-Processes*, if Semi-Persistent Scheduling is enabled for the downlink;

When Semi-Persistent Scheduling for uplink or downlink is disabled by RRC, the corresponding configured grant or configured assignment shall be discarded.

Semi-Persistent Scheduling is supported on the PCell only.

Semi-Persistent Scheduling is not supported for RN communication with the E-UTRAN in combination with an RN subframe configuration.

5.10.1 Downlink

After a Semi-Persistent downlink assignment is configured, the UE shall consider that the assignment recurs in each subframe for which:

- $(10 * SFN + \text{subframe}) = [(10 * SFN_{\text{start time}} + \text{subframe}_{\text{start time}}) + N * \text{semiPersistSchedIntervalDL}] \text{ modulo } 10240$, for all $N > 0$.

Where $SFN_{start\ time}$ and $subframe_{start\ time}$ are the SFN and subframe, respectively, at the time the configured downlink assignment were (re-)initialised.

5.10.2 Uplink

After a Semi-Persistent Scheduling uplink grant is configured, the UE shall:

- if *twoIntervalsConfig* is enabled by upper layer:
 - set the *Subframe_Offset* according to Table 7.4-1.
- else:
 - set *Subframe_Offset* to 0.
- consider that the grant recurs in each subframe for which:
 - $(10 * SFN + subframe) = [(10 * SFN_{start\ time} + subframe_{start\ time}) + N * semiPersistSchedIntervalUL + Subframe_Offset * (N \text{ modulo } 2)] \text{ modulo } 10240$, for all $N > 0$.

Where $SFN_{start\ time}$ and $subframe_{start\ time}$ are the SFN and subframe, respectively, at the time the configured uplink grant were (re-)initialised.

The UE shall clear the configured uplink grant immediately after *implicitReleaseAfter* [8] number of consecutive new MAC PDUs each containing zero MAC SDUs have been provided by the Multiplexing and Assembly entity, on the Semi-Persistent Scheduling resource.

NOTE: Retransmissions for Semi-Persistent Scheduling can continue after clearing the configured uplink grant.

5.11 Handling of unknown, unforeseen and erroneous protocol data

When a MAC entity receives a MAC PDU for the UE's C-RNTI or Semi-Persistent Scheduling C-RNTI, or by the configured downlink assignment, containing reserved or invalid values, the MAC entity shall:

- discard the received PDU.

When a MAC entity receives a MAC PDU on MCH containing reserved values, the UE shall:

- ignore the fields in the PDU header and the control elements containing reserved values and the corresponding parts indicated by the fields in the received PDU.

5.12 MCH reception

MCH transmission may occur in subframes configured by upper layer for MCCH or MTCH transmission. For each such subframe, upper layer indicates if *signallingMCS* or *dataMCS* applies. The transmission of an MCH occurs in a set of subframes known as the MCH subframe allocation (MSA), defined by *PMCH-Config*. An MCH Scheduling Information MAC control element is included at the beginning of the MCH scheduling period in the first subframe of each MSA to indicate the position of each MTCH and unused subframes on the MCH. The UE shall assume that the first scheduled MTCH starts immediately after the MCCH or the MCH Scheduling Information MAC control element if the MCCH is not present, and the other scheduled MTCH(s) start at the earliest in the subframe where the previous MTCH stops. When the UE needs to receive MCH, the UE shall:

- attempt to decode the TB on the MCH;
- if a TB on the MCH has been successfully decoded:
 - demultiplex the MAC PDU and deliver the MAC SDU(s) to upper layers.

5.13 Activation/Deactivation of SCells

If the UE is configured with one or more SCells, the network may activate and deactivate the configured SCells. The PCell is always activated. The network activates and deactivates the SCell(s) by sending the Activation/Deactivation MAC control element described in subclause 6.1.3.8. Furthermore, the UE maintains a *sCellDeactivationTimer* timer per configured SCell and deactivates the associated SCell upon its expiry. The same initial timer value applies to each instance of the *sCellDeactivationTimer* and it is configured by RRC. The configured SCells are initially deactivated upon addition and after a handover.

The UE shall for each TTI and for each configured SCell:

- if the UE receives an Activation/Deactivation MAC control element in this TTI activating the SCell, the UE shall in the TTI according to the timing defined in [2]:
 - activate the SCell; i.e. apply normal SCell operation including:
 - SRS transmissions on the SCell;
 - CQI/PMI/RI/PTI reporting for the SCell;
 - PDCCH monitoring on the SCell;
 - PDCCH monitoring for the SCell
 - start or restart the *sCellDeactivationTimer* associated with the SCell;
- else, if the UE receives an Activation/Deactivation MAC control element in this TTI deactivating the SCell; or
- if the *sCellDeactivationTimer* associated with the activated SCell expires in this TTI:
 - in the TTI according to the timing defined in [2]:
 - deactivate the SCell;
 - stop the *sCellDeactivationTimer* associated with the SCell;
 - flush all HARQ buffers associated with the SCell.
- if PDCCH on the activated SCell indicates an uplink grant or downlink assignment; or
- if PDCCH on the Serving Cell scheduling the activated SCell indicates an uplink grant or a downlink assignment for the activated SCell:
 - restart the *sCellDeactivationTimer* associated with the SCell;
- if the SCell is deactivated:
 - not transmit SRS on the SCell;
 - not report CQI/PMI/RI/PTI for the SCell;
 - not transmit on UL-SCH on the SCell;
 - not monitor the PDCCH on the SCell;
 - not monitor the PDCCH for the SCell.

6 Protocol Data Units, formats and parameters

6.1 Protocol Data Units

6.1.1 General

A MAC PDU is a bit string that is byte aligned (i.e. multiple of 8 bits) in length. In the figures in subclause 6.1, bit strings are represented by tables in which the most significant bit is the leftmost bit of the first line of the table, the least significant bit is the rightmost bit on the last line of the table, and more generally the bit string is to be read from left to right and then in the reading order of the lines. The bit order of each parameter field within a MAC PDU is represented with the first and most significant bit in the leftmost bit and the last and least significant bit in the rightmost bit.

MAC SDUs are bit strings that are byte aligned (i.e. multiple of 8 bits) in length. An SDU is included into a MAC PDU from the first bit onward.

The UE shall ignore the value of Reserved bits in downlink MAC PDUs.

6.1.2 MAC PDU (DL-SCH and UL-SCH except transparent MAC and Random Access Response, MCH)

A MAC PDU consists of a MAC header, zero or more MAC Service Data Units (MAC SDU), zero, or more MAC control elements, and optionally padding; as described in Figure 6.1.2-3.

Both the MAC header and the MAC SDUs are of variable sizes.

A MAC PDU header consists of one or more MAC PDU subheaders; each subheader corresponds to either a MAC SDU, a MAC control element or padding.

A MAC PDU subheader consists of the six header fields R/R/E/LCID/F/L but for the last subheader in the MAC PDU and for fixed sized MAC control elements. The last subheader in the MAC PDU and subheaders for fixed sized MAC control elements consist solely of the four header fields R/R/E/LCID. A MAC PDU subheader corresponding to padding consists of the four header fields R/R/E/LCID.

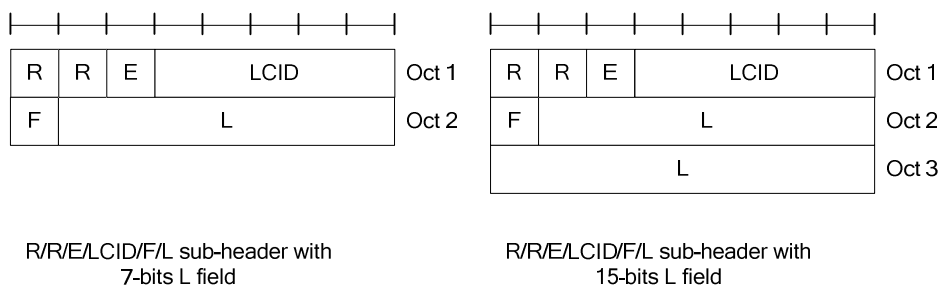


Figure 6.1.2-1: R/R/E/LCID/F/L MAC subheader

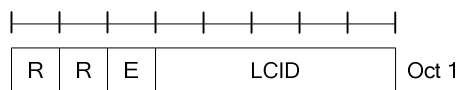


Figure 6.1.2-2: R/R/E/LCID MAC subheader

MAC PDU subheaders have the same order as the corresponding MAC SDUs, MAC control elements and padding.

MAC control elements are always placed before any MAC SDU.

Padding occurs at the end of the MAC PDU, except when single-byte or two-byte padding is required. Padding may have any value and the UE shall ignore it. When padding is performed at the end of the MAC PDU, zero or more padding bytes are allowed.

When single-byte or two-byte padding is required, one or two MAC PDU subheaders corresponding to padding are placed at the beginning of the MAC PDU before any other MAC PDU subheader.

A maximum of one MAC PDU can be transmitted per TB per UE. A maximum of one MCH MAC PDU can be transmitted per TTI.

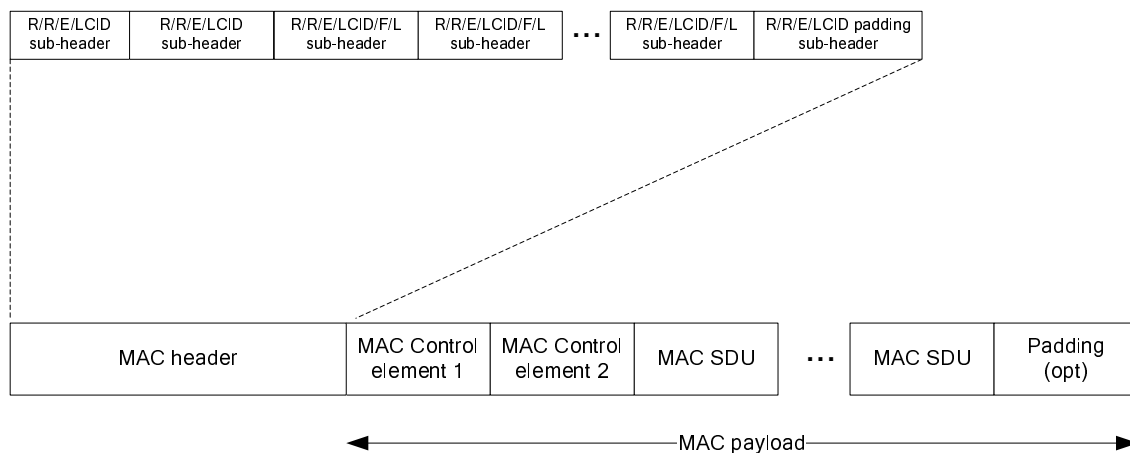


Figure 6.1.2-3: Example of MAC PDU consisting of MAC header, MAC control elements, MAC SDUs and padding

6.1.3 MAC Control Elements

6.1.3.1 Buffer Status Report MAC Control Elements

Buffer Status Report (BSR) MAC control elements consist of either:

- Short BSR and Truncated BSR format: one LCG ID field and one corresponding Buffer Size field (figure 6.1.3.1-1); or
- Long BSR format: four Buffer Size fields, corresponding to LCG IDs #0 through #3 (figure 6.1.3.1-2).

The BSR formats are identified by MAC PDU subheaders with LCIDs as specified in table 6.2.1-2.

The fields LCG ID and Buffer Size are defined as follow:

- LCG ID: The Logical Channel Group ID field identifies the group of logical channel(s) which buffer status is being reported. The length of the field is 2 bits;
- Buffer Size: The Buffer Size field identifies the total amount of data available across all logical channels of a logical channel group after all MAC PDUs for the TTI have been built. The amount of data is indicated in number of bytes. It shall include all data that is available for transmission in the RLC layer and in the PDCP layer; the definition of what data shall be considered as available for transmission is specified in [3] and [4] respectively. The size of the RLC and MAC headers are not considered in the buffer size computation. The length of this field is 6 bits. If *extendedBSR-Sizes* is false, the values taken by the Buffer Size field are shown in Table 6.1.3.1-1. If *extendedBSR-Sizes* is true, the values taken by the Buffer Size field are shown in Table 6.1.3.1-2.

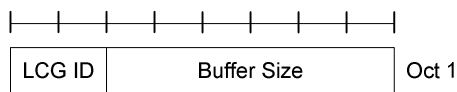


Figure 6.1.3.1-1: Short BSR and Truncated BSR MAC control element

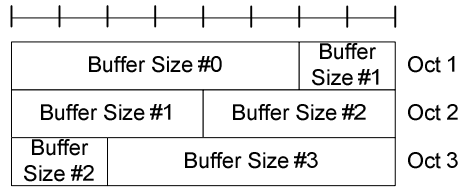


Figure 6.1.3.1-2: Long BSR MAC control element

Table 6.1.3.1-1: Buffer size levels for BSR

Index	Buffer Size (BS) value [bytes]	Index	Buffer Size (BS) value [bytes]
0	BS = 0	32	1132 < BS <= 1326
1	0 < BS <= 10	33	1326 < BS <= 1552
2	10 < BS <= 12	34	1552 < BS <= 1817
3	12 < BS <= 14	35	1817 < BS <= 2127
4	14 < BS <= 17	36	2127 < BS <= 2490
5	17 < BS <= 19	37	2490 < BS <= 2915
6	19 < BS <= 22	38	2915 < BS <= 3413
7	22 < BS <= 26	39	3413 < BS <= 3995
8	26 < BS <= 31	40	3995 < BS <= 4677
9	31 < BS <= 36	41	4677 < BS <= 5476
10	36 < BS <= 42	42	5476 < BS <= 6411
11	42 < BS <= 49	43	6411 < BS <= 7505
12	49 < BS <= 57	44	7505 < BS <= 8787
13	57 < BS <= 67	45	8787 < BS <= 10287
14	67 < BS <= 78	46	10287 < BS <= 12043
15	78 < BS <= 91	47	12043 < BS <= 14099
16	91 < BS <= 107	48	14099 < BS <= 16507
17	107 < BS <= 125	49	16507 < BS <= 19325
18	125 < BS <= 146	50	19325 < BS <= 22624
19	146 < BS <= 171	51	22624 < BS <= 26487
20	171 < BS <= 200	52	26487 < BS <= 31009
21	200 < BS <= 234	53	31009 < BS <= 36304
22	234 < BS <= 274	54	36304 < BS <= 42502
23	274 < BS <= 321	55	42502 < BS <= 49759
24	321 < BS <= 376	56	49759 < BS <= 58255
25	376 < BS <= 440	57	58255 < BS <= 68201
26	440 < BS <= 515	58	68201 < BS <= 79846
27	515 < BS <= 603	59	79846 < BS <= 93479
28	603 < BS <= 706	60	93479 < BS <= 109439
29	706 < BS <= 826	61	109439 < BS <= 128125
30	826 < BS <= 967	62	128125 < BS <= 150000
31	967 < BS <= 1132	63	BS > 150000

Table 6.1.3.1-2: Extended Buffer size levels for BSR

Index	Buffer Size (BS) value [bytes]	Index	Buffer Size (BS) value [bytes]
0	BS = 0	32	4940 < BS <= 6074
1	0 < BS <= 10	33	6074 < BS <= 7469
2	10 < BS <= 13	34	7469 < BS <= 9185
3	13 < BS <= 16	35	9185 < BS <= 11294
4	16 < BS <= 19	36	11294 < BS <= 13888
5	19 < BS <= 23	37	13888 < BS <= 17077

6	23 < BS <= 29	38	17077 < BS <= 20999
7	29 < BS <= 35	39	20999 < BS <= 25822
8	35 < BS <= 43	40	25822 < BS <= 31752
9	43 < BS <= 53	41	31752 < BS <= 39045
10	53 < BS <= 65	42	39045 < BS <= 48012
11	65 < BS <= 80	43	48012 < BS <= 59039
12	80 < BS <= 98	44	59039 < BS <= 72598
13	98 < BS <= 120	45	72598 < BS <= 89272
14	120 < BS <= 147	46	89272 < BS <= 109774
15	147 < BS <= 181	47	109774 < BS <= 134986
16	181 < BS <= 223	48	134986 < BS <= 165989
17	223 < BS <= 274	49	165989 < BS <= 204111
18	274 < BS <= 337	50	204111 < BS <= 250990
19	337 < BS <= 414	51	250990 < BS <= 308634
20	414 < BS <= 509	52	308634 < BS <= 379519
21	509 < BS <= 625	53	379519 < BS <= 466683
22	625 < BS <= 769	54	466683 < BS <= 573866
23	769 < BS <= 945	55	573866 < BS <= 705666
24	945 < BS <= 1162	56	705666 < BS <= 867737
25	1162 < BS <= 1429	57	867737 < BS <= 1067031
26	1429 < BS <= 1757	58	1067031 < BS <= 1312097
27	1757 < BS <= 2161	59	1312097 < BS <= 1613447
28	2161 < BS <= 2657	60	1613447 < BS <= 1984009
29	2657 < BS <= 3267	61	1984009 < BS <= 2439678
30	3267 < BS <= 4017	62	2439678 < BS <= 3000000
31	4017 < BS <= 4940	63	BS > 3000000

6.1.3.2 C-RNTI MAC Control Element

The C-RNTI MAC control element is identified by MAC PDU subheader with LCID as specified in table 6.2.1-2.

It has a fixed size and consists of a single field defined as follows (figure 6.1.3.2-1):

- C-RNTI: This field contains the C-RNTI of the UE. The length of the field is 16 bits.

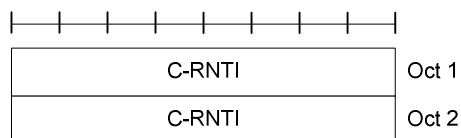


Figure 6.1.3.2-1: C-RNTI MAC control element

6.1.3.3 DRX Command MAC Control Element

The DRX Command MAC control element is identified by a MAC PDU subheader with LCID as specified in table 6.2.1-1.

It has a fixed size of zero bits.

6.1.3.4 UE Contention Resolution Identity MAC Control Element

The UE Contention Resolution Identity MAC control element is identified by MAC PDU subheader with LCID as specified in table 6.2.1-1. This control element has a fixed 48-bit size and consists of a single field defined as follows (figure 6.1.3.4-1)

- UE Contention Resolution Identity: This field contains the uplink CCCH SDU.

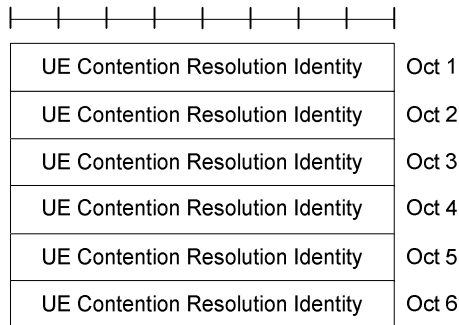


Figure 6.1.3.4-1: UE Contention Resolution Identity MAC control element

6.1.3.5 Timing Advance Command MAC Control Element

The Timing Advance Command MAC control element is identified by MAC PDU subheader with LCID as specified in table 6.2.1-1.

It has a fixed size and consists of a single octet defined as follows (figure 6.1.3.5-1):

- R: reserved bit, set to "0";
- Timing Advance Command: This field indicates the index value T_A (0, 1, 2... 63) used to control the amount of timing adjustment that UE has to apply (see subclause 4.2.3 of [2]). The length of the field is 6 bits.

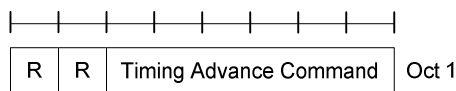


Figure 6.1.3.5-1: Timing Advance Command MAC control element

6.1.3.6 Power Headroom MAC Control Element

The Power Headroom MAC control element is identified by a MAC PDU subheader with LCID as specified in table 6.2.1-2. It has a fixed size and consists of a single octet defined as follows (figure 6.1.3.6-1):

- R: reserved bit, set to "0";
- Power Headroom (PH): this field indicates the power headroom level. The length of the field is 6 bits. The reported PH and the corresponding power headroom levels are shown in Table 6.1.3.6-1 below (the corresponding measured values in dB can be found in subclause 9.1.8.4 of [9]).

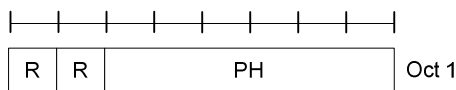


Figure 6.1.3.6-1: Power Headroom MAC control element

Table 6.1.3.6-1: Power Headroom levels for PHR

PH	Power Headroom Level
0	POWER_HEADROOM_0
1	POWER_HEADROOM_1
2	POWER_HEADROOM_2
3	POWER_HEADROOM_3
...	...
60	POWER_HEADROOM_60
61	POWER_HEADROOM_61
62	POWER_HEADROOM_62
63	POWER_HEADROOM_63

6.1.3.6a Extended Power Headroom MAC Control Element

The Extended Power Headroom MAC control element is identified by a MAC PDU subheader with LCID as specified in table 6.2.1-2. It has a variable size and is defined in Figure 6.1.3.6a-2. When Type 2 PH is reported, the octet containing the Type 2 PH field is included first after the octet indicating the presence of PH per SCell and followed by an octet containing the associated $P_{\text{CMAX},c}$ field (if reported). Then follows in ascending order based on the *ServCellIndex* [8] an octet with the Type 1 PH field and an octet with the associated $P_{\text{CMAX},c}$ field (if reported), for the PCell and for each SCell indicated in the bitmap.

The Extended Power Headroom MAC Control Element is defined as follows:

- C_i : this field indicates the presence of a PH field for the SCell with *SCellIndex* i as specified in [8]. The C_i field set to "1" indicates that a PH field for the SCell with *SCellIndex* i is reported. The C_i field set to "0" indicates that a PH field for the SCell with *SCellIndex* i is not reported;
- R: reserved bit, set to "0";
- V: this field indicates if the PH value is based on a real transmission or a reference format. For Type 1 PH, $V=0$ indicates real transmission on PUSCH and $V=1$ indicates that a PUSCH reference format is used. For Type 2 PH, $V=0$ indicates real transmission on PUCCH and $V=1$ indicates that a PUCCH reference format is used. Furthermore, for both Type 1 and Type 2 PH, $V=0$ indicates the presence of the associated $P_{\text{CMAX},c}$ field, and $V=1$ indicates that the associated $P_{\text{CMAX},c}$ field is omitted;
- Power Headroom (PH): this field indicates the power headroom level. The length of the field is 6 bits. The reported PH and the corresponding power headroom levels are shown in Table 6.1.3.6-1 (the corresponding measured values in dB can be found in subclause 9.1.8.4 of [9]);
- P: this field indicates whether the UE applies power backoff due to power management (as allowed by P-MPR [10]). The UE shall set $P=1$ if the corresponding $P_{\text{CMAX},c}$ field would have had a different value if no power backoff due to power management had been applied;
- $P_{\text{CMAX},c}$: if present, this field contains the $P_{\text{CMAX},c}$ or $\tilde{P}_{\text{CMAX},c}$ [2] used for calculation of the preceding PH field.

Figure 6.1.3.6a-1: Void

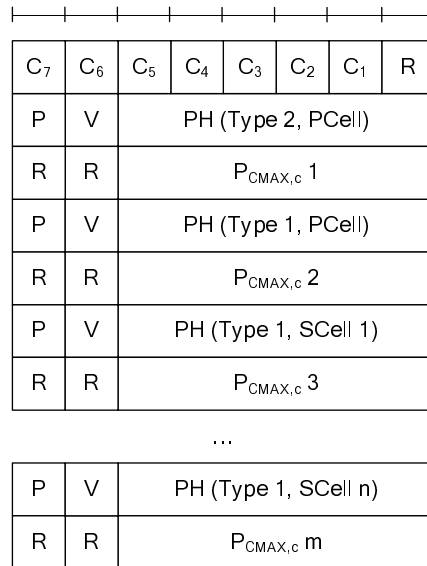


Figure 6.1.3.6a-2: Extended Power Headroom MAC Control Element

6.1.3.7 MCH Scheduling Information MAC Control Element

The MCH Scheduling Information MAC Control Element illustrated in Figure 6.1.3.7-1 is identified by a MAC PDU subheader with LCID as specified in Table 6.2.1-4. This control element has a variable size. For each MTCH the fields below are included:

- LCID: this field indicates the Logical Channel ID of the MTCH. The length of the field is 5 bits;
- Stop MTCH: this field indicates the ordinal number of the subframe within the MCH scheduling period where the corresponding MTCH stops. The length of the field is 11 bits. The special Stop MTCH value 2047 indicates that the corresponding MTCH is not scheduled. The value range 2043 to 2046 is reserved.

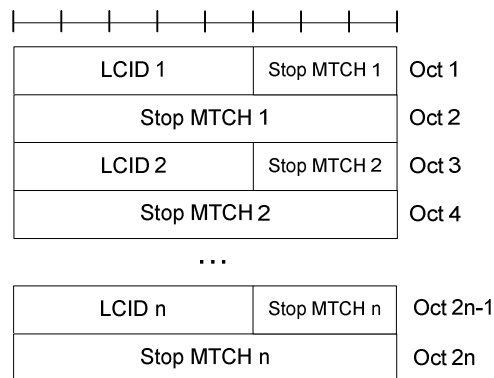


Figure 6.1.3.7-1: MCH Scheduling Information MAC control element

6.1.3.8 Activation/Deactivation MAC Control Element

The Activation/Deactivation MAC control element is identified by a MAC PDU subheader with LCID as specified in table 6.2.1-1. It has a fixed size and consists of a single octet containing seven C-fields and one R-field. The Activation/Deactivation MAC control element is defined as follows (figure 6.1.3.8-1).

- C_i: if there is an SCell configured with *SCellIndex* *i* as specified in [8], this field indicates the activation/deactivation status of the SCell with *SCellIndex* *i*, else the UE shall ignore the C_i field. The C_i field is set to "1" to indicate that the SCell with *SCellIndex* *i* shall be activated. The C_i field is set to "0" to indicate that the SCell with *SCellIndex* *i* shall be deactivated;

- R: Reserved bit, set to “0”.

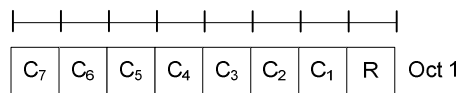


Figure 6.1.3.8-1: Activation/Deactivation MAC control element

6.1.4 MAC PDU (transparent MAC)

A MAC PDU consists solely of a MAC Service Data Unit (MAC SDU) whose size is aligned to a TB; as described in figure 6.1.4-1.

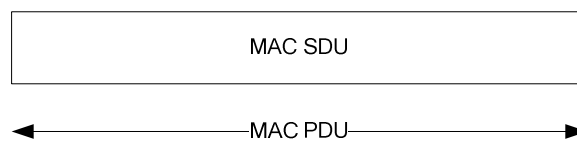


Figure 6.1.4-1: Example of MAC PDU (transparent MAC)

6.1.5 MAC PDU (Random Access Response)

A MAC PDU consists of a MAC header and zero or more MAC Random Access Responses (MAC RAR) and optionally padding as described in figure 6.1.5-4.

The MAC header is of variable size.

A MAC PDU header consists of one or more MAC PDU subheaders; each subheader corresponding to a MAC RAR except for the Backoff Indicator subheader. If included, the Backoff Indicator subheader is only included once and is the first subheader included within the MAC PDU header.

A MAC PDU subheader consists of the three header fields E/T/RAPID (as described in figure 6.1.5-1) but for the Backoff Indicator subheader which consists of the five header field E/T/R/R/BI (as described in figure 6.1.5-2).

A MAC RAR consists of the four fields R/Timing Advance Command/UL Grant/Temporary C-RNTI (as described in figure 6.1.5-3).

Padding may occur after the last MAC RAR. Presence and length of padding is implicit based on TB size, size of MAC header and number of RARs.

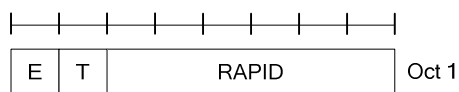


Figure 6.1.5-1: E/T/RAPID MAC subheader

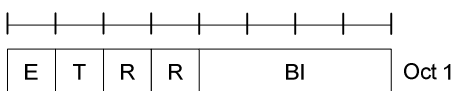


Figure 6.1.5-2: E/T/R/R/BI MAC subheader

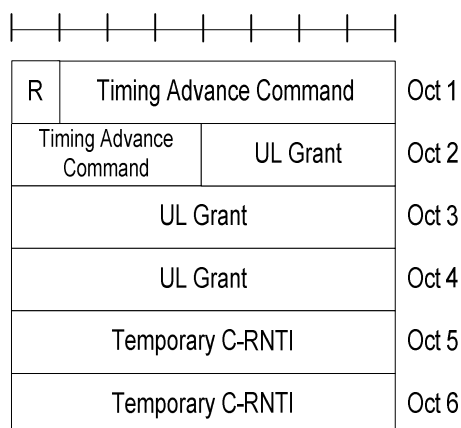


Figure 6.1.5-3: MAC RAR

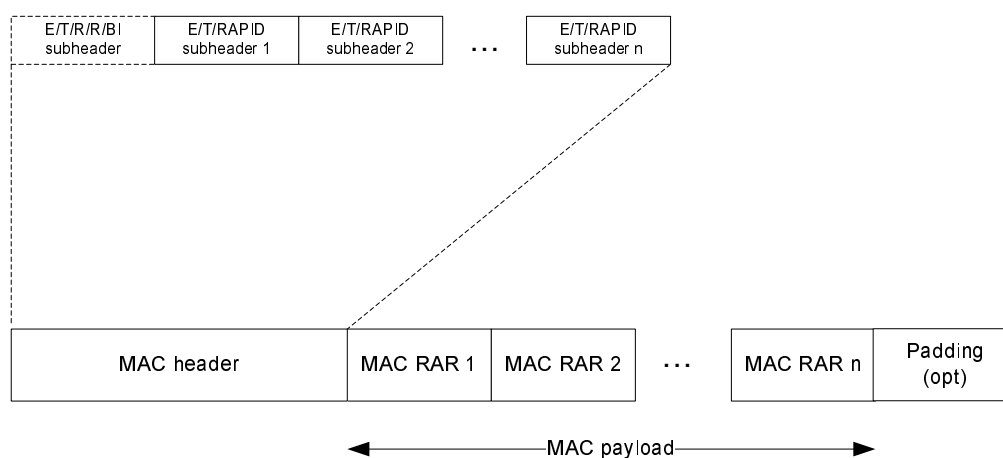


Figure 6.1.5-4: Example of MAC PDU consisting of a MAC header and MAC RARs

6.2 Formats and parameters

6.2.1 MAC header for DL-SCH, UL-SCH and MCH

The MAC header is of variable size and consists of the following fields:

- **LCID:** The Logical Channel ID field identifies the logical channel instance of the corresponding MAC SDU or the type of the corresponding MAC control element or padding as described in tables 6.2.1-1, 6.2.1-2 and 6.2.1-4 for the DL-SCH, UL-SCH and MCH respectively. There is one LCID field for each MAC SDU, MAC control element or padding included in the MAC PDU. In addition to that, one or two additional LCID fields are included in the MAC PDU, when single-byte or two-byte padding is required but cannot be achieved by padding at the end of the MAC PDU. The LCID field size is 5 bits;
- **L:** The Length field indicates the length of the corresponding MAC SDU or variable-sized MAC control element in bytes. There is one L field per MAC PDU subheader except for the last subheader and subheaders corresponding to fixed-sized MAC control elements. The size of the L field is indicated by the F field;
- **F:** The Format field indicates the size of the Length field as indicated in table 6.2.1-3. There is one F field per MAC PDU subheader except for the last subheader and subheaders corresponding to fixed-sized MAC control elements. The size of the F field is 1 bit. If the size of the MAC SDU or variable-sized MAC control element is less than 128 bytes, the value of the F field is set to 0, otherwise it is set to 1;
- **E:** The Extension field is a flag indicating if more fields are present in the MAC header or not. The E field is set to "1" to indicate another set of at least R/R/E/LCID fields. The E field is set to "0" to indicate that either a MAC SDU, a MAC control element or padding starts at the next byte;

- R: Reserved bit, set to "0".

The MAC header and subheaders are octet aligned.

Table 6.2.1-1 Values of LCID for DL-SCH

Index	LCID values
00000	CCCH
00001-01010	Identity of the logical channel
01011-11010	Reserved
11011	Activation/Deactivation
11100	UE Contention Resolution Identity
11101	Timing Advance Command
11110	DRX Command
11111	Padding

Table 6.2.1-2 Values of LCID for UL-SCH

Index	LCID values
00000	CCCH
00001-01010	Identity of the logical channel
01011-11000	Reserved
11001	Extended Power Headroom Report
11010	Power Headroom Report
11011	C-RNTI
11100	Truncated BSR
11101	Short BSR
11110	Long BSR
11111	Padding

Table 6.2.1-3 Values of F field:

Index	Size of Length field (in bits)
0	7
1	15

Table 6.2.1-4 Values of LCID for MCH

Index	LCID values
00000	MCCH (see note)
00001-11100	MTCH
11101	Reserved
11110	MCH Scheduling Information
11111	Padding
NOTE: If there is no MCCH on MCH, an MTCH could use this value.	

6.2.2 MAC header for Random Access Response

The MAC header is of variable size and consists of the following fields:

- E: The Extension field is a flag indicating if more fields are present in the MAC header or not. The E field is set to "1" to indicate at least another set of E/T/RAPID fields follows. The E field is set to "0" to indicate that a MAC RAR or padding starts at the next byte;
- T: The Type field is a flag indicating whether the MAC subheader contains a Random Access ID or a Backoff Indicator. The T field is set to "0" to indicate the presence of a Backoff Indicator field in the subheader (BI). The T field is set to "1" to indicate the presence of a Random Access Preamble ID field in the subheader (RAPID);

- R: Reserved bit, set to "0";
- BI: The Backoff Indicator field identifies the overload condition in the cell. The size of the BI field is 4 bits;
- RAPID: The Random Access Preamble Identifier field identifies the transmitted Random Access Preamble (see subclause 5.1.3). The size of the RAPID field is 6 bits.

The MAC header and subheaders are octet aligned.

6.2.3 MAC payload for Random Access Response

The MAC RAR is of fixed size and consists of the following fields:

- R: Reserved bit, set to "0";
- Timing Advance Command: The Timing Advance Command field indicates the index value T_A (0, 1, 2... 1282) used to control the amount of timing adjustment that UE has to apply (see subclause 4.2.3 of [2]). The size of the Timing Advance Command field is 11 bits;
- UL Grant: The UpLink Grant field indicates the resources to be used on the uplink (see subclause 6.2 of [2]). The size of the UL Grant field is 20 bits;
- Temporary C-RNTI: The Temporary C-RNTI field indicates the temporary identity that is used by the UE during Random Access. The size of the Temporary C-RNTI field is 16 bits.

The MAC RAR is octet aligned.

7 Variables and constants

7.1 RNTI values

RNTI values are presented in Table 7.1-1 and their usage and associated Transport Channels and Logical Channels are presented in Table 7.1-2.

Table 7.1-1: RNTI values.

Value (hexa-decimal)	RNTI
0000	N/A
0001-003C	RA-RNTI, C-RNTI, Semi-Persistent Scheduling C-RNTI, Temporary C-RNTI, TPC-PUCCH-RNTI and TPC-PUSCH-RNTI (see note)
003D-FFF3	C-RNTI, Semi-Persistent Scheduling C-RNTI, Temporary C-RNTI, TPC-PUCCH-RNTI and TPC-PUSCH-RNTI
FFF4-FFFC	Reserved for future use
FFFD	M-RNTI
FFFE	P-RNTI
FFFF	SI-RNTI

NOTE: The values corresponding to the RA-RNTI values of a cell's PRACH configuration are not used in the cell for any other RNTI (C-RNTI, Semi-Persistent Scheduling C-RNTI, Temporary C-RNTI, TPC-PUCCH-RNTI or TPC-PUSCH-RNTI).

NOTE: A UE uses the same C-RNTI on all Serving Cells.

Table 7.1-2: RNTI usage.

RNTI	Usage	Transport Channel	Logical Channel
P-RNTI	Paging and System Information change notification	PCH	PCCH
SI-RNTI	Broadcast of System Information	DL-SCH	BCCH
M-RNTI	MCCH Information change notification	N/A	N/A
RA-RNTI	Random Access Response	DL-SCH	N/A
Temporary C-RNTI	Contention Resolution (when no valid C-RNTI is available)	DL-SCH	CCCH
Temporary C-RNTI	Msg3 transmission	UL-SCH	CCCH, DCCH, DTCH
C-RNTI	Dynamically scheduled unicast transmission	UL-SCH	DCCH, DTCH
C-RNTI	Dynamically scheduled unicast transmission	DL-SCH	CCCH, DCCH, DTCH
C-RNTI	Triggering of PDCCH ordered random access	N/A	N/A
Semi-Persistent Scheduling C-RNTI	Semi-Persistently scheduled unicast transmission (activation, reactivation and retransmission)	DL-SCH, UL-SCH	DCCH, DTCH
Semi-Persistent Scheduling C-RNTI	Semi-Persistently scheduled unicast transmission (deactivation)	N/A	N/A
TPC-PUCCH-RNTI	Physical layer Uplink power control	N/A	N/A
TPC-PUSCH-RNTI	Physical layer Uplink power control	N/A	N/A

7.2 Backoff Parameter values

Backoff Parameter values are presented in Table 7.2-1.

Table 7.2-1: Backoff Parameter values.

Index	Backoff Parameter value (ms)
0	0
1	10
2	20
3	30
4	40
5	60
6	80
7	120
8	160
9	240
10	320
11	480
12	960
13	Reserved
14	Reserved
15	Reserved

The reserved values of the backoff parameter if received by the current release version UEs shall be taken as 960 ms.

7.3 PRACH Mask Index values

Table 7.3-1: PRACH Mask Index values

PRACH Mask Index	Allowed PRACH (FDD)	Allowed PRACH (TDD)
0	All	All
1	PRACH Resource Index 0	PRACH Resource Index 0
2	PRACH Resource Index 1	PRACH Resource Index 1
3	PRACH Resource Index 2	PRACH Resource Index 2
4	PRACH Resource Index 3	PRACH Resource Index 3
5	PRACH Resource Index 4	PRACH Resource Index 4
6	PRACH Resource Index 5	PRACH Resource Index 5
7	PRACH Resource Index 6	Reserved
8	PRACH Resource Index 7	Reserved
9	PRACH Resource Index 8	Reserved
10	PRACH Resource Index 9	Reserved
11	Every, in the time domain, even PRACH opportunity 1 st PRACH Resource Index in subframe	Every, in the time domain, even PRACH opportunity 1 st PRACH Resource Index in subframe
12	Every, in the time domain, odd PRACH opportunity 1 st PRACH Resource Index in subframe	Every, in the time domain, odd PRACH opportunity 1 st PRACH Resource Index in subframe
13	Reserved	1 st PRACH Resource Index in subframe
14	Reserved	2 nd PRACH Resource Index in subframe
15	Reserved	3 rd PRACH Resource Index in subframe

7.4 Subframe_Offset values

Subframe_Offset values are presented in Table 7.4-1.

Table 7.4-1: Subframe_Offset values

TDD UL/DL configuration	Position of initial Semi-Persistent grant	Subframe_Offset value (ms)
0	N/A	0
1	Subframes 2 and 7	1
	Subframes 3 and 8	-1
2	Subframe 2	5
	Subframe 7	-5
3	Subframes 2 and 3	1
	Subframe 4	-2
4	Subframe 2	1
	Subframe 3	-1
5	N/A	0
6	N/A	0

7.5 TTI_BUNDLE_SIZE value

The parameter TTI_BUNDLE_SIZE is 4.

7.6 DELTA_PREAMBLE values

The DELTA_PREAMBLE preamble format based power offset values are presented in Table 7.6-1.

Table 7.6-1: DELTA_PREAMBLE values.

Preamble Format	DELTA_PREAMBLE value
0	0 dB
1	0 dB
2	-3 dB
3	-3 dB
4	8 dB

Where the Preamble Format is given by *prach-ConfigIndex* [7].

7.7 HARQ RTT Timer

For FDD the HARQ RTT Timer is set to 8 subframes. For TDD the HARQ RTT Timer is set to $k + 4$ subframes, where k is the interval between the downlink transmission and the transmission of associated HARQ feedback, as indicated in Table 10.1.3.1-1 of [2].

Annex A (normative): Handling of measurement gaps

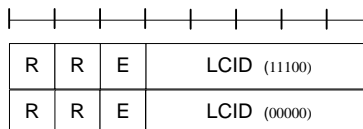
In a subframe that is part of a measurement gap, the UE shall not perform the transmission of HARQ feedback and CQI/PMI/RI/PTI, and SRS shall not be reported.

Annex B (normative): Contention resolution for RACH access

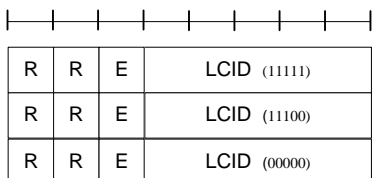
When checking whether contention resolution was successful a UE considers the MAC header structures shown below for the processing of a MAC PDU containing a UE Contention Resolution Identity MAC control element.



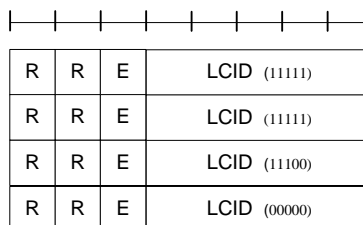
Case 1: MAC subheader for MAC control element



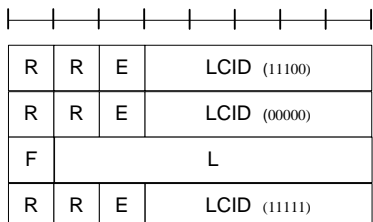
Case 2: MAC subheader for MAC control element +
MAC subheader for MAC SDU (CCCH)



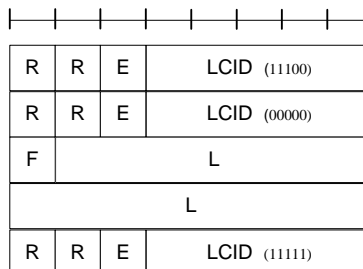
Case 3: MAC subheader for single-byte padding +
MAC subheader for MAC control element +
MAC subheader for MAC SDU (CCCH)



Case 4: MAC subheaders for two-byte padding +
MAC subheader for MAC control element +
MAC subheader for MAC SDU (CCCH)



Case 5: MAC subheader for MAC control element +
MAC subheader (7-bits L-field) for MAC SDU (CCCH) +
MAC subheader for padding



Case 6: MAC subheader for MAC control element +
MAC subheader (15-bits L-field) for MAC SDU (CCCH) +
MAC subheader for padding

Annex C (informative): Change history

Change history							
Date	TSG #	TSG Doc.	CR	Rev	Subject/Comment	Old	New
2007-06	RAN2#58 bis	R2-072710			MAC Protocol Specification Baseline	-	
2007-06	RAN2#58 bis	R2-072912			Text Proposal for UL HARQ (Tdoc R2-072708) Text Proposal for DL HARQ (Tdoc R2-072707) Text Proposal for RACH procedure (Tdoc R2-072640) Text Proposal for Logical Channel prioritization (Tdoc R2-072643)		0.1.0
2007-06	RAN2#58 bis	R2-072994			Basic MAC PDU structure (Tdoc R2-072983) with updates Agreements on time-frequency resource configuration (Tdoc R2-072993) Agreement on RA-RNTI association (Tdoc R2-072993) Clarification on RA Response reception (Tdoc R2-072993)	0.1.0	0.1.1
2007-08	RAN2#59	R2-073715			Removed reference to non-existing table (Tdoc R2-073473) Incorrect mapping of logical to transport channel (Tdoc R2-073473) Un-necessary error checking in HARQ process procedure (Tdoc R2-073473) Removal of reference to timing relation for HARQ feedback (Tdoc R2-073473) Correction of Internal variable name (Tdoc R2-073473) Correction of procedure in case of successful HARQ reception (Tdoc R2-073473)	0.1.1	0.2.0
2007-09	RAN2#59	R2-073885			Text proposal for Random Access procedure Text proposal on HARQ clarification for TDD Text proposal on HARQ for grants	0.2.0	0.2.1
2007-09	RAN#37	RP-070688			Clean version for information	0.2.1	1.0.0
2007-10	RAN2#59 bis	R2-074530			Editorial update with Editor's notes (Tdoc R2-074211).	1.0.0	1.1.0
2007-11	RAN2#60	R2-075093			Agreements on MAC PDU format (R2-074536) Corrections on Random Access Procedure (R2-074536)	1.1.0	1.1.1
2007-11	RAN2#60	R2-075243			Endorsement of v1.1.1 Removal of FFS on DL CCCH existence	1.1.1	1.2.0
2007-11	RAN2#60	R2-075488			Agreement on identity used Random Access Response (R2-075038) Agreement on Local Nack1 (R2-074949) PUCCH Resource handling (R2-075432) UL HARQ agreements (R2-075432) Agreements on semi-persistent scheduling (R2-075432, 36.300) Agreements on BSR/SR triggers (R2-075432) Agreements on BSR contents (R2-075432) Agreements on Timing Advance principles (36.300) Agreements on DRX control (36.300) Handling of P-BCH, D-BCH, PCH (R2-075246)	1.2.0	1.3.0
2007-11	RP-38	RP-070917			Clean version, presented at TSG RAN-38 for approval	1.3.0	2.0.0
2007-12	RP-38	-			Approved at TSG RAN-38 and placed under change control	2.0.0	8.0.0
2008-03	RP-39	RP-080162	0001	2	CR to 36.321 with E-UTRA MAC protocol specification update	8.0.0	8.1.0
2008-05	RP-40	RP-080410	0002	1	36.321 CR covering agreements of RAN2 #61bis and RAN2#62	8.1.0	8.2.0
2008-09	RP-41	RP-080690	0003	-	Clarification on data available for transmission for BSR triggering	8.2.0	8.3.0
	RP-41	RP-080690	0004	-	CR to 36.321 on failure indication after maximum number of HARQ transmissions	8.2.0	8.3.0
	RP-41	RP-080690	0005	4	Clarifications and Corrections of DL and UL Data Transfer (SCH, RACH and SR)	8.2.0	8.3.0
	RP-41	RP-080690	0006	-	CR to 36.321 on Buffer size levels for BSR	8.2.0	8.3.0
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	RP-41	RP-080690	0011	-	Corrections on BSR	8.2.0	8.3.0
	RP-41	RP-080690	0012	-	CR to 36.321 REL-8 on Format of UL grant in Message 2	8.2.0	8.3.0
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	RP-41	RP-080690	0020	-	TP for number of HARQ processes and MIMO	8.2.0	8.3.0
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	RP-42	RP-081018	0106	1	Proposed R1 of CR0106 to 36.321 [Rel-8] on PHR Reference	8.3.0	8.4.0
	RP-42	RP-081018	0107	1	CR 0107 to 36.321 Interactions between measurement gap and Msg3 transmission	8.3.0	8.4.0
	RP-42	RP-081018	0108	2	Proposed R1 of CR0108 to 36.321 [Rel-8] on PHR Reporting Values	8.3.0	8.4.0
	RP-42	RP-081018	0109	-	Correction relating to equal priorities	8.3.0	8.4.0
	RP-42	RP-081018	0110	-	CR 0110 to 36.321 on Correction to PHR	8.3.0	8.4.0
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